

Safety Information: FCC RF Exposure Information

WARNING! Read this information before using your phone

In August 1996 the Federal Communications Commission (FCC) of the United States with its action in Report and Order FCC 96-326 adopted an updated safety standard for human exposure to radio frequency electromagnetic energy emitted by FCC regulated transmitters. Those guidelines are consistent with the safety standard previously set by both U.S. and international standards bodies. The design of this phone complies with the FCC guidelines and these international standards.

A CAUTION

Use only the supplied or an approved antenna. Unauthorized antennas, modifications, or attachments could impair call quality, damage the phone, or result in violation of FCC regulations.

Do not use the phone with a damaged antenna. If a damaged antenna comes into contact with the skin, a minor burn may result. Please contact your local dealer for replacement antenna.

Body-worn Operation

This device was tested for typical body-worn operations with the back of the phone kept 0.40 inches (1.0cm) from the body. To maintain compliance with FCC RF exposure guidelines, use only belt-clips, holsters or similar accessories that maintain a separation distance of 0.40 inches (1.0cm) between the user's body and the back of the phone, including the antenna, whether extended or retracted. The use of third-party belt-clips, holster and similar accessories should not contain metallic components in its assembly. The use of accessories that do not satisfy these requirements may not comply with FCC RF exposure guidelines, and should be avoided.

Note: For more information about RF exposure, please visit the FCC website at www.fcc.gov

Operating Instructions

Name & function of parts

- Antenna
- Incoming call light

blinks green when the phone rings, and lights red during battery charging.

Earpiece

used to hear, other party's voice, various messages, etc.

O Display

shows various settings, phone numbers, etc.

Flexible keys

used to select items shown at the bottom of the display (refer to "Using the flexible keys" on page 388.)

 Volume/Retrieve/Convert/Phonebook (♥)/Good manners/Redial(♠)/Cursor key

used to set the volume, call a memory dial, set good manners mode, redial, convert Kanji characters, and select functions

(Start) key

used to make or receive a call.

O Dial keys

used to enter phone numbers and characters.

used for the EZweb service.

Microphone

used to convey your voice during a call.

(Menu/OK) key

used to call the menu or to enter selected items.

🕲 📳 (End) key

used to turn on and off the power, to end a call, or to hold a response.

used to send and receive E-mail and C-mail service, to delete characters, or to return to the previous display.

External connection terminal

used to connect an optional device such as a quick-rechargeable cigarette lighter adapter (not included).

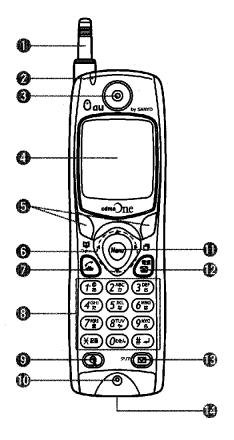
Ear-microphone jack

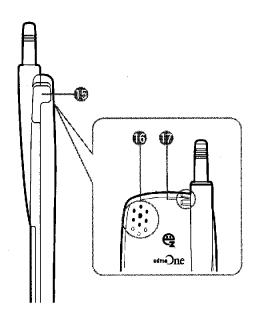
used to connect an optional switchable ear microphone.

Speaker

used to incoming calls.

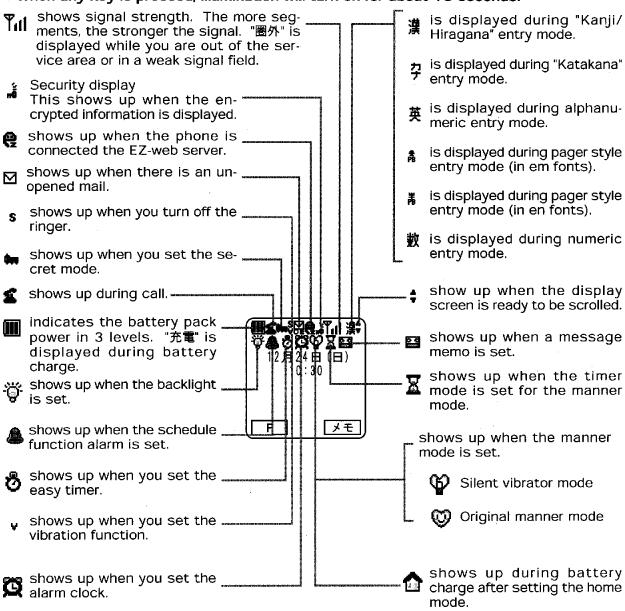
Strap hole





Display indications

- •The following illustration is for explanation purpose only. Not all indications will actually be displayed at the same time.
- When any key is pressed, illumination will turn on for about 10 seconds.

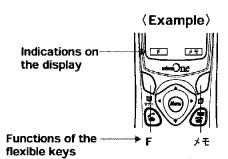


■ Using the flexible keys

The flexible keys correspond to the items shown at the bottom of the display. Press the key below each indication to select it.

There are several different patterns of indications shown on the display, and the functions of the flexible keys vary accordingly.

In the right figure of this instruction manual, the indications of flexible keys are expressed as F and | | | | | in order from the left.



XThe illustrations in this manual differs slightly from the actual displays.

key

key is indicated as shown below. In this instruction manual, the point at which to press the 🕻 🕽 Example) Press top or bottom \rightarrow ()

Continuous scrolling can be made by holding down.



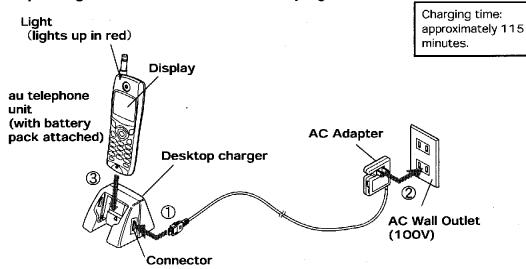
Charging with the AC Adapter

- 1. Insert the connector of the AC adapter firmly into the desktop charger (see figure 1).
- 2. Connect the plug of the AC adapter to an AC 100V wall outlet (see figure 2).
- 3. Place the cdmaOne C405SA telephone unit (with battery pack attached) into the desktop charger with care of the direction. (see figure 3)

 The light (of incoming call / charging) lights up in red,"充電" appears on the display and then begins to charge the battery.

	While charging	Fully charged
Light	lights up in red	lights up in green
Display	Display 「充電」appears	Phone unit's power is ON→The 「IIII」 appears
p.c.y		Phone unit's power is OFF → disappears

4. When fully charged, remove the cdmaOne C4O5SA telephone unit from the desktop charger, and then disconnect the plug from the AC wall outlet .



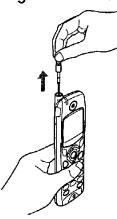
- You can charge the battery with turning the power ON, but it will take longer.
- If the battery has not been used for a long period or not charged for some time after sounding the alert tone, it may not start charging.
 - Other than the cases that the battery is broken or its life is over, it starts charging in the normal way some minutes later.
- When you charge the battery in weak signal areas, it might take time for the light (of incoming/ charging) to light up after you set the phone unit into the desktop charger.
- After charging, pull out the connector with pushinng both side release buttons.



2 Extending the antenna

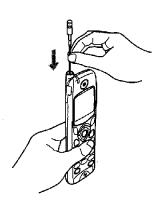
The radio waves cannot be transmitted or received well if the antenna is not extended. To facilitate transmission and reception of radio waves, use the phone by positioning the antenna vertically with respect to the ground.

* Extending the antenna.



Extend the antenna until it stops with a click.

* Retracting the antenna.



Move it straight down by pulling on a lower part of the antenna.

To avoid damaging the antenna, never apply direct pressure to the top part of the antenna.



Turning the power on.

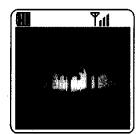
Press and hold (for more than one second.

When you turn the power on, the display screen shown in the right figure will appear and you will hear the sound for recognition (a wake-up tone). After the animation has been displayed, the screen of "on standby" status will appear. (The display remains lit for about 10 seconds.)



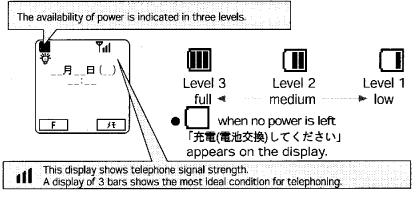
◆ Turning the power off Press and hold (for more than one second.

After the display screen shown in the right figure has appeared, the logotype "cdmaOne" will be displayed and the power will be turned off.



4 Checking the display screen

Check the display screen and make sure it is shown in the figure below after you turn the power on. This will indicates if the phone is in good working order.



 Even in main service areas there are places that only receive weak signals. In this case, you might not hear well or your call may be cut off.

The above battery level figures show remaining battery strength. Certain charges in conditions may cause the battery level figures to fluctuate.(See example of figure right.)





Displaying your own phone number.

- 1. While in standby mode or while making a call, press O.
- 2. Pressing (#4) displays your au telephone number.

Calling a landline, a mobile, PHS phone.

1. Enter the phone number you want to call.

Area code - local code - subscriber's number.

example: 03-0001-XXXX

Always include the area code, even when calling to a number in the same area you are in.

2. Press (to place a call.

If you enter a wrong number:

- Press ²⁷⁷ (briefly the last dialed digit will be deleted.
- Press and hold for more than one second the entire phone number will be deleted.

Making an International Call

- 1. Enter the phone number you want to call using the following pattern. International dial code Country code Area code subscriber's number
- 2. Press (a) to place the call.

example: to call New York City, number 123-XXXX,

	operation	explanation
1	Pressing "001"	KDDI access code: 001
2	Pressing "1"	country code of United States: 1
3	Pressing "212"	area code of New York City: 212
4	Pressing "123-XXXX"	subscriber's number: 123-XXXX
5	Press 😩	How to perform subsequent operations is the same as usual.

To make international calls, you need to fill out an application from KDDI international call services. Call numbers are given below for your reference:

From landline phone or au phone: 0120-786-001 (toll free)

(9:00 to 21:00)



Answering a call

- 1. The ring tone sounds/vibrator buzzes, and the incoming call lamp flashes.
- 2. Press (4) to answer the call.

An incoming call can also be answered by pressing any of the (). (9^{₩/Y}₅), (₩ ₽\$), (# →), (♣), ^{?リ?} ☑ or (Menu) keys.

If you do not answer the call or a caller disconnects before the call is answered (absent incoming call), the indication "着信あり X" appears on the display. (X is numerical.)

Entering characters:

This is the method of entering names for registering memory dials and writing mail for "C-mail" and "E-mail."

Each time you press 文字, the entry mode will change as follows:

"Kanji", "Hiragana" entry mode.

"Katakana" entry mode.

"Alphanumeric" entry mode.

"Phone number" entry mode.

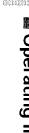


Letters are assigned to each key as shown below. Press a key repeatedly to cycle through letters assigned to that key.

entry mode key	"Kanji","Hiragana"	"Katakana"	"Alphanumeric"	"Phone number"
1· 8	→ あいうえお — おえういあ ◆	プイウエオー オェウィア ◆	▶.@/:-1 ▶	1
2 ^{ABC}	♪ かきくけこ▶	▶カキクケコ▶	→ ABCabc2 ►	2
3 DEF ĕ	♪ さしすせそ ♪	→ サシスセソ ▶	→ DEFdef3 ►	3
4 ^{GHI}	→ たちつてとっ →	▶ タチツテトッ ▶	→ GHIghi4 ►	4
5 以	▶なにぬねの▶	→ ナニヌネノ ▶	→ JKLjkl5 ►	5
6 mno	┌▶はひふへほ▶	▶ハヒフへホ▶	→ MNOmno6 ►	6
7 kgs	→ まみむめも →	→ マミムメモ ▶	▶PQRSpqrs7▶	7
(8 th)	→やゆよやゆよ▶	▶ヤユヨヤュョ▶	→ TUVtuv8 ►	8
9 WXYZ 5	→らりるれろ▶	▶ラリルレロ▶	▶WXYZwxyz9 ▶	9
(Dhèh)	♪ わをんゎ - ▶	→ワヲンー▶	0	0
XSS	Symbols (full size), Pote 1 pictographs	Symbols (half size) Note 1	Symbols (half size) Note 1	*
#+)		Line change		#
P/-				P/-
-	•	*		X (Impossible)
•	•	٥		X (Impossible)
小文字	Switches lowercase.		X (Impossible)	
	Move the cursor (■) to the left and to the right.			
	Converts to Kanji characters.	Switches between full-size and half-size characters.	Switches between full-size and half-size characters.	

Note 1: It is possible enter symbols (full size), pictographs and symbols (half size).

Note 2: It is possible to put in the line change mark * in entering characters in the EZweb service.



Registering Memory Dials.

You can register frequently used phone numbers and E-mail addresses. You can store up to 500 phone numbers and E-mail addresses in the memory dials.

Registering memory dials (Start with the menu.)

To register memory dials, carry out the following basic operation.

1. While in standby mode or while making a call, press . The list of phone directory functions is displayed.

The registration selection of extension item is displayed.

(1:2): Extension item is registered.

 (2^{ABC}) : Extension item is not registered.

3. Press (1°) or (2^{ABC}) .

When (1°) is pressed, the smallest vacant number of the memory numbers No.000

- No.099 is indicated.

When (2/BC) is pressed, the smallest vacant number of the memory numbers No.100

- No.499 is indicated.

4. Enter the item you want.

Select the icon of the item you want by and press to enter it.

As for the items you can enter, see "Registration Items of Memory Dials".

5. Press 保存.

This completes registration.



Registration Items of Memory Dials

You can register the following items in the memory dials, in addition to the phone numbers.

lcon		lien	Maximum entry characters	Remarks
No	Memory No.			000 - 499
名	Nar	me	Up to 12 em-size charac-	-
(0)			ters (24 en-size characters)	
B	Pronunciation		Up to 24 en-size charac-	Names entered in Kanji/Hiragana are regis-
			ters	tered automatically.
<u> </u>	Pho	one No.1	Up to 36 digits	_
-	Clas	ss of No.1	_	Phone numbers can be classified and con-
				trolled in 6 classes.
	Pho	one No.2	Up to 36 digits	You can register phone number only when
	ļ	-		"Phone No.1" is entered.
-	Cla	ss of No.2	. –	You can register phone number only when
				"Phone No.1" is entered.
ST ST	E-m	nail address 1	Up to 64 en-size alphanu-	_
			meric characters	
	E-m	ail address 2	Up to 64 en-size alphanu-	You can register E-mail address only when
[Like-1]			meric characters	"E-mail address" is entered.
Gr	Gro	up No. (Group		You can classify and control names into 11
(1.1.)	name)			groups.
	10	Special	_	Message memo can be changed according to
	pec	message memo		the name you preset.
	cial	Special melody		Melody & Animation can be changed accord-
特	есе	& animation		ing to the name you preset.
	Special receptions	Special ringer		Ringer can be changed according to the name
				you preset.
		Special image	_	Image can be changed according to the name
				you preset.
Om	Secret		_	You can prevent disclosing the content of reg-
				istration to other persons.
	Extension items	Address	Up to 40 em-size char-	_
			acters	
Ye.		URL	Up to 128 en-size char-	-
			acters	
烟	ทร	Memo	Up to 40 em-size char-	_
	/\/4\		acters	
	(**1)	Location		Content of registration cannot be changed.
		information		

Making a call with Memory Dial.

You can call by using phone numbers saved in Memory Dial. There are 9 ways to recall numbers saved in Memory Dial.

- ① Dial Memory Dial numbers by using the number pad.
- ② Dial by Japanese phonetic symbols, i.e. hiragana or katakana.
- ③ Dial by telephone book order.
- **4** Dial by letters.
- ⑤ Dial by phone number fragment.
- 6 Dial by memory number order.
- ⑦ Dial by group number.
- **8** Dial by type of phone.
- 9 Dialing through the history of placing calls or incoming calls

Making a telephone call through Memory Dial (dialing directly through numerical keys):

You can dial from a list of the names whose first letters are entered using a same dial key.

- 1. While in standby mode, press a desired dial key from (の・・ (チェ) , (# -) and hold it for more than one second.

 Example: to find a name that begins with カ,キ,ク,ケ,コ, A, B, C, a, b, c, 2, press (2^{ABC})
- 2. Use (2/h) or to scroll through and display the name you want.
- When two phone numbers are registered, the selection screen appears.
 When only one phone number is registered, a phone call is made to the phone number.
- 4. Select a telephone number through the jiggle button \bigcirc and press the button \bigcirc .

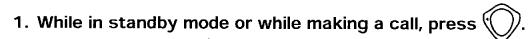
Making a telephone call through the Japanese syllabary order:

- 1. While in standby mode, press and hold for more than one second.
- 2. Use to scroll through and display the name you want.
- 3. Press (a).

 When two phone numbers are registered, the selection screen appears.

 When only one phone number is registered, a phone call is made to the phone number.
- 4. Select a telephone number through the jiggle button and press the button .

Making a telephone call through the telephone directory:







angle to scroll through and display the name you want. 4. Use ****

5. Press 🕰 When two phone numbers are registered, the selection screen appears. When only one phone number is registered, a phone call is made to the phone number.

6. Select a telephone number through the jiggle button (and press the button (4)

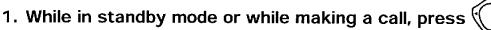
Making a telephone call through a name:

1. While in standby mode or while making a call, press



- 2. Press (2^{ABC}).
- Enter the first letter(s) of the desired name.
- 4. Press (Menu)
- $/\!\!/$ to scroll through and display the name you want.
- 6. Press (4). When two phone numbers are registered, the selection screen appears. When only one phone number is registered, a phone call is made to the phone number.
- 7. Select a telephone number through the jiggle button (the button (4).

Making a telephone call through a telephone number:





- 2. Press (3 t).
- 3. Enter a few digits of the desired phone number.
- 4. Press (Menu).
- 5. Use to scroll through and display the name you want.
- 6. Press .

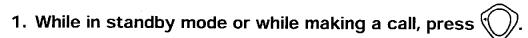
 When two phone numbers are registered, the selection screen appears.

 When only one phone number is registered, a phone call is made to the phone number.
- 7. Select a telephone number through the jiggle button and press the button .

Making a telephone call through a stored number:

- 1. While in standby mode or while making a call, press .
- 2. Press (4^{GHI}).
- 3. Enter the numbers (000 \sim 499) to be stored:
- 4. Use to scroll through and display the name you want.
- 5. Press . When two phone numbers are registered, the selection screen appears. When only one phone number is registered, a phone call is made to the phone number.
- 6. Select a telephone number through the jiggle button and press the button .

Making a telephone call through a group number:



- 2. Press (5 tl.).
- 3. Press (0) (9), (XES) to select the desired Group number.
- angle to scroll through and display the name you want to call.
- 5. Press 😩 When two phone numbers are registered, the selection screen appears. When only one phone number is registered, a phone call is made to the phone number.
- 6. Select a telephone number through the jiggle button the button $\langle \boldsymbol{\varsigma} \rangle$.

Making a telephone call through a class of numbers:

1. While in standby mode or while making a call, press



- 2. Press (6 to 1)
- 3. Press \ to select the desired phone type.
- 4. Use ****√ \mathscr{Y} to scroll through and display the name you want.
- 5. Press 😩 When two phone numbers are registered, the selection screen appears. When only one phone number is registered, a phone call is made to the phone number.
- 6. Select a telephone number through the jiggle button (the button (4)



Making a telephone call through the history of placing calls or incoming calls:

- 1. Displaying the history of placing calls or incoming calls.
 - Use to selecting the name or number to be dialed.
- 2. Press 🗵 .
- 3. Press (4gH).
- 4. Select a telephone number through the jiggle button and press the button .

Speed Dial:

Mac Calling Memory Dial numbers 000-009

<EX.> To dial the phone number stored at number 005.

- 1. Press (5 tkl.).
- 2. Press 😩).

Calling Memory Dial numbers 010-099

<EX.> To dial the phone number stored at number O15.

- 1. Press (1:2), (5 kl).
- 2. Press 🐔.

List of functions

Group FO

Mode No.	Function Description	
FO	Instructions of functions besides F functions	

Group F10

Mode No.	Function Description
F11 Auto-lock ON/OFF	
F12	Checking the estimated time and charge for the previous call
F13 Checking the estimated total time and charge for calls	
F14 Displaying the duration for the current call	
F15 Displaying the charge for the current call after ringing off	
F16 Setting the remote talk function using an ear microphone	
F17	Setting the auto answering function using an ear microphone

Group F20

Mode No.	Function Description	
F21 %	21% Ringer volume	
F22% Selecting ringer pattern		
F23	Setting the vibrator with the ringer turned off	
F24		
F25 ※		
F26 Setting the disconnection alert		
F27 ※	Composing a melody	·
F28	F28 Adjusting speaker tone F29% Setting an original manner	
F29 ※		

Group F30

Mode No.	Function Description
F31	Turning on the display illumination while a car cigarette lighter adapter is used
F32	Turning off the key illuminations
F33	Changing illumination color
F34	Adjusting contrast of display
F35	Setting display animation
F36 %	Selecting the waiting mode display
F37 Setting display image effects	
F38※	Setting displayed characters

Group F40

Mode No.	Function Description
F40 Displaying the Memory Dial number registration status	
F41	Resetting the estimated time for calls
F42	Resetting the estimated charge for calls
F43 Resetting the contents of memory	
F44 Resetting the function settings	
F45※	Resetting the entire memory
F46 Changing the password	
F47 Registering the area code	
F48 Setting the rate for calls	
F49% Registering group names	

Group F50

Mode No.	Function Description
F51 Setting limits for transmission	
F52	Locking Memory Dial function
F53 Setting limits for EZweb service	
F54 Rejecting non-shared incoming calls and unwanted calls	
F55 Prohibiting E-mail and C-mail service	
F56 Setting secret mode	

Group F60

Mode No.	Function Description	
F61 Registering profiley F62% Setting melody & animation		
		F63
F64	Setting the message memo, recording/playing/erasing the "absent" message	
F65	Setting the answering time for the message memo	
F66	Setting the ringer and the vibration	
F67	Calculator	
F68	Setting "home" mode	
F69※	Playing games	

Group F70

Mode No.	Function Description
F71	Entering the date, time or birthdays
F72※	Alarm
F73%	Registering schedule
F74	Auto Power ON
F75	Auto Power OFF
F76※	Setting easy timer
F77	Registering task list

Group F80

Mode No.	Function Description
F80	Playing message(s) from the answering service
F81	Enabling answering service
F82	Canceling the answering service
F83	Changing the message(s) from the answering service
F84	Forwarding incoming calls without the answering message
F85	Forwarding incoming calls while the phone is used
F86	Forwarding incoming calls unconditionally
F87	Forwarding incoming calls selectively.
F88	Resetting call forwarding service
F89	Registering the destination for forwarding

Group F90

Mode No.	Function Description	
F91	Notifying receiving parties of your phone number	- '
F92※	Setting the rates for communication	
F93×	Setting data communications mode	

imes: Unable to operate during the call.

Specifications

Weight: approximately 62 g (including battery pack)

Continuous talk time: approximately 130 minutes

Continuous standby time: approximately 180 hours

Dimensions (H/W/D): approximately 129mm x 39mm x 9.9mm

(not including the antenna and protuberances)

• The continuous talk time and continuous standby time are the average values of when the signals can be received normally while the telephone is in the standstill status.

The operation time may be reduced to almost half due to charging conditions, temperature, and other operation environment conditions, signal condition at the location of use, function setting, etc.

