



## FCC RF EXPOSURE INFORMATION

***WARNING! Read this information before using your phone***

In August 1996 the Federal Communications Commission (FCC) of the United States with its action in Report and Order FCC 96-326 adopted an updated safety standard for human exposure to radio frequency electromagnetic energy emitted by FCC regulated transmitters. Those guidelines are consistent with the safety standard previously set by both U.S. and international standards bodies. The design of this phone complies with the FCC guidelines and these international standards.



Use only the supplied or an approved antenna. Unauthorized antennas, modifications, or attachments could impair call quality, damage the phone, or result in violation of FCC regulations.

Do not use the phone with a damaged antenna. If a damaged antenna comes into contact with the skin, a minor burn may result. Please contact your local dealer for replacement antenna.

### **Body-worn Operation**

This device was tested for typical body-worn operations with the back of the phone kept 0.2 inches (0.5cm) from the body. To comply with FCC RF exposure requirements, a minimum separation distance of 0.2 inches (0.5cm) must be maintained between the user's body and the back of the phone, including the antenna, whether extended or retracted. Third-party belt-clips, holsters and similar accessories containing metallic components should not be used. Body-worn accessories that cannot maintain 0.2 inch (0.5cm) separation distance between the user's body and the back of the phone, and have not been tested for typical body-worn operations may not comply with FCC RF exposure limits and should be avoided.

### **Vehicle Mounted External Antenna (optional, if available.)**

A minimum separation distance of 7.9 inches (20cm) must be maintained between the user/bystander and the vehicle mounted external antenna to satisfy FCC RF exposure requirements.

*For more information about RF exposure, please visit the FCC website at [www.fcc.gov](http://www.fcc.gov)*