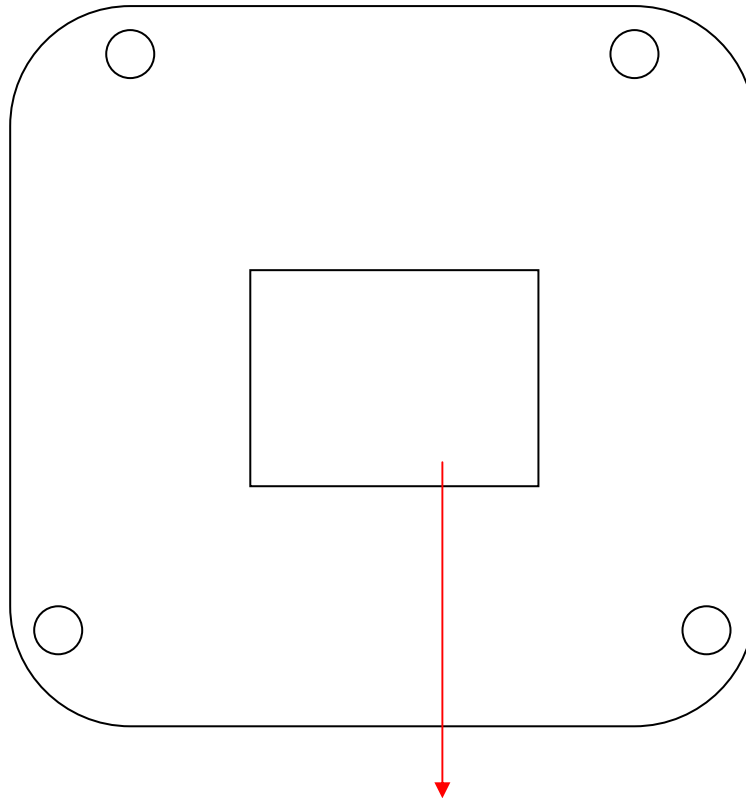


**Label Location**

<Back of the EUT>



Label Here

