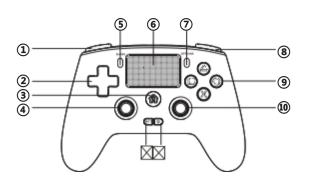




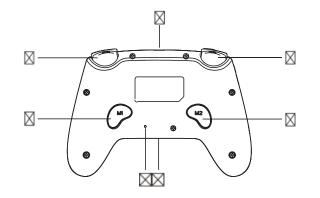
**User Manual** 无线手柄使用说明



① L(L1)键 (1) L(L1) Button 2 方向键 2 Cross Button (3) PS键 3 PS Button 4 左摇杆/L3 4 Left Joystick/L3 **5** SHARE键 5 SHARE Button 6 触摸屏/下压键 (7) OPTIONS键

**8** R(R1)键 动作键 △○×□ (10) 右摇杆/R3 ☑ 振动调节键 ☑ 灯效控制键

(6) Touch Screen/ Downward Press Button OPTIONS Button 8 R(R1) Button △○× □ Action Button △○×□ (10) Right Joystick/R3 Vibration Adjustment Key 



XR(R2)键 ZR(R2) Button M1 / ○键 M1/o Button XL(L2)键 ZL(L2) Button M2/ ×键 M2/×Button X Type c充电口 Type-c Interface ☑ 复位按键 Reset Button ◯ 3.5耳机插孔 3.5mm Headphone Jack

1. 兼容P4/PC平台 6. 电池容量: 600毫安 2.支持双重振动 3.具有六轴传感器功能 7. 支持按键编程

无线连接

4 支持耳机功能

手柄休眠状态下, 使用Type C-USB线连接手柄与主机即完成配对, 完成後按下PS 键进行 无线连接, 连接成功蓝色指示灯常亮, 拔掉线即可无线操控。

8 RGR呼吸灯

IOS 13/安卓Gamepad模式连接: 长按SHARE+PS键3秒 ,LED快速闪烁 ,进入蓝牙搜索模式 ,连接成功后红色灯常亮 (支

持标准HID模式游戏) 显示名称: Wireess Controller PC蓝牙模式连接:

长按SHARE+PS键 3秒, LED快速闪烁, 进入蓝牙搜索模式, 连接成功后红色灯常亮 (注 意: 蓝牙方式连接电脑使用的是安卓模式, 仅推荐会按键值设定的资深玩家使用。 )

请使用USB线连接手柄和电脑 ,连接后手柄黄色灯常亮 。 (注意: 手柄在PC端默认X-INPUT模式, 长按PS键5秒可转换D-input模式)

回连模式

与主机配对过的手柄, 在手柄休眠状态下按PS键1秒唤醒手柄, 被唤醒后会自动连接与之 配对的主机回连,(在PS4主机休眠状态下, 按手柄PS键可唤醒主机)

Remap功能

CH

Mn 键=M1. M2 键 (初始值: M1默认○键. M2默认 ×键)

可以设定Remap的按键:

、□、X、L(L1)、R(R1)、ZL(L2)、ZR(R2)、L3、R3。(除方 向键只能设置单个方向 ,其它功能键可同时设置多个功能到Mn键上 )。 Remap功能设定:

步骤1: 按住Mn键, 再按SHARE 键, 指示灯变橙色, 即进入设定模式。

步骤2: 按下想要设置的按键 (可多键), 再按下 Mn键, 即设定完成并退出设定模式, 指

例如:按住M1键 ,再按SHARE 键 ,指示灯变橙色 ,进入设定模式 ;按下R1键 ,再按 M1键 , 即设定完成并退出设定模式 , 指示灯恢复设定前颜色 ; 此时M1键和R1键的功能一

清除Mn键功能:

按住Mn键, 再按SHARE 键, 指示灯变橙色, 再按Mn键保存清除无功能。 (如需有功能再 进行设定)



# RGB炫彩灯设置

a.单色渐变变换模式

(红-橙-黄-绿-青-蓝-紫重复循环变化)(开机默认此模式)

b.异色渐变变换灯模式:

左右两边灯异色随机渐变变换, 左右两面显示不一致。 c.单色灯长亮模式:

(红-橙-黄-绿-青-蓝-紫)单色循环, 单按下灯效控制键切换下一个颜色。

d.开机后首次双击灯效控制键切换到异色渐变变换模式, 再双击关闭灯光, 再次双击回到 单色渐变变换模式 , 以此循环 。在任意大模式下 (灯光关闭模式也支持) 单击灯光键回到 单色长亮灯模式 , 再次按下切换到下一个颜色 , 双击切换到单颜色渐变模式 。

e.关机后 、 灯光不带记忆功能。

2

# 马达振动的调整节

在连接状态下, 按下振动调节键, 进行马达强度调节 (调节一次手柄会振动一次); 马达振动分为强中弱停,每次上电都默认为100%。按一下为75%,再按一下为50%; 再按一次停止 , 如此循环。

# 手柄低电提示及充电

当手柄电池低电时, 主机会提示手柄低电, 这时需要给手柄充电。

手柄关机状态下插上充电线连到主机或DC5.0V下充电 , 充电时PS 键灯显示橙色慢闪 , 充

# 关机及自动休眠

手柄关机:

长按 PS 键 10 秒关机 自动休眠:

主机关机/休眠时手柄会自动休眠

产品参数

工作电压	DC 3.5V-4.2V	输入充电电压	DC 5V
工作电流	100mA±10mA 最大电流 < 300mA	充电电流	400mA
休眠电流	20 uA	蓝牙版本	4.0
接口	Type-C	传输距离	10M
内置锂电池	600 mAh	内置功能	非对称振动马 达,Touch,立体声耳 麦插孔, 陀螺仪功能

# Product Feature

5. With Touch Function

2. Support Double vibration 3. With Six-Axis Sensor Function

6. Battery Capacity: 600 mah 7 . Supports Programmable Buttons

EN

8. With RGB Breathing LED Light

### Wireless Connection

PS4 Console connection

During the sleeping state of the controller, Type C-USB cable can be used to connect the console to finish pairing them. After that, pass PS Button for wireless nection. Pullout the cable and wireless control will be realized. IOS 13/Anroid Gamepad mode connection:

Long press SHARE + PS Button for 3 seconds. LED flashes rapidly and enter Bluetooth search mode. The red light keeps on after successful connection (supports standard HID mode games) . Bluetooth name: Wireless Controller PC Bluetooth mode connection:

Long press SHARE + PS Button for 3 seconds. LED flashes rapidly and enter Bluetooth search mode. The red light keeps on after successful connection (Note:Bluetooth connection to PC uses Android mode. Only recommend veteran players who know the key value setting to use).

# Wired Connection

Please use USB cable to connect controller and PC. The yellow light on the controller keeps on after connection.

Note: Bv default, the controller works in X-INPUT mode on the PC. Long press the PS Button for 5 seconds to switch to D-input mode.

When controller has been paired with the console in sleep state, press the PS Button for 1 second to wake-up the controller. After being awakened, controller will automatically reconnect to the console. (When the PS4 console is in sleep state, press the PS Button on controller to wake-up the console.)

Remap Function

Mn Button = M1 , M2 Button (Initial value: M1 default  $\circ$  Button, M2 default  $\times$ 

Buttons that support setting Remap:

 $\uparrow$ ,  $\downarrow$ ,  $\leftarrow$ ,  $\rightarrow$ ,  $\land$ ,  $\circ$ ,  $\Box$ , X, L(L1), R(R1), ZL(L2), ZR(R2), L3, R3. (Except for the Cross Button which can only set a single direction, other function button can set multiple functions to the Mn Button at the sametime).

Remap function setting:

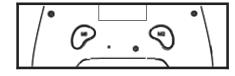
Clear Mn Button function:

Press and hold the Mn Button, then press the SHARE Button, the indicator will turn orange, that is to enter the setting mode.

Press the button you want to set (support multiple buttons), then press the Mn Button. The setting will be completed and exit the setting mode, the indicator light will return to the colour before setting.

Press and hold M1 and then SHARE, the indicator turns orange. Enter the setting mode; press R1 and then press M1 . The setting will be completed and exit the setting mode, the indicator light will return to the colour before setting. At this time, the functions of M1 key and R1 key are the same.

Press and hold the Mn Button, then press the SHARE Button, the indicator turns orange. Then press the Mn Button to save clear no function (If you need to have the function, set it again)



# RGB Colorful Light

a. Single-color gradient light change mode:

Red-orange-yellow-green-cyan-blue-purple cyclic changes(the default mode)

b. Different-color gradient light change mode:

Two sides of the light random gradient change in different colors. The colors on left

c. Single-color light long bright mode:

(red-orange-yellow-green-cyan-blue-purple) single-color cycle, single press the light key to switch to the next color.

d. The first double-click after power on is to switch to Different-color gradient light change mode. Then the second double-click is to turnoff the lights.The third double-click is to return to the Single-color gradient light change mode and so it loops. In any large mode (No light is also supported) click the light key to return to the different-color light long bright mode. Press again to switch to the next color, double-click to switch to Single-color gradient light change mode.

e.After turned off, the light does not have a memory function.

# Motor Vibration Speed Adjustment

When the controller is well connected, press vibration adjustment buttons to adjust the motor intensity (the controller will vibrate once each time you adjust it); The motor vibration can be divided into four levels of "strong" "medium "weak" "stop" . Each time it is used, the "100%" (strong) level is the default

level, followed by "75%" "50%" and "0%" . There can be done in the same

# Low battery indication and Charging

Low Battery Indication:

When the controller's battery is low, the console will prompt, at which point controller needs to be charged.

When the controller is off, plugin the charging cable and connect it to the console or charge it with DC5.0V. When charging, the indicator of PS Button will turn orange and flash slowly, and after fully charging, the indicator will be off.

### Turnoff and Auto sleep

Turn Off the Controller

Long press the PS Button for 10 seconds to turnoff the controller.

The controller automatically sleeps when the console is turned off/sleeps.

Product Parameter

Operating Voltage DC 3.5V-4.2V Operating Current 100mA±10mA Maxi Sleep Current 20uA Type-C Built-in Lithium Battery 600mAh Enter Charging Voltage DC 5V Charging Current 400mA Bluetooth Edition 4.0 Transmission Distance 10M Asymmetrical vibration motor, Touch, Stereo headset jack, Gyroscope function Built-in Features

FCC Information and Copyright
This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part15 of the FCC Rules.
These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause hamful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does

installation. It this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the

following measures:
-Reorient or relocate the receiving antenna.
-Increase the separation between the equipment and receiver.
-Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

Consult the dealer or an experienced radio/TV technician for help.
15.19 Labelling requirements.

15.19 Labelling requirements.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two

conditions:
(1)This device may not cause hamful interference, and
(2) this device must accept any interference received, including interference that may cause undesired operation. changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.
FCC RF waming statement: the device has been evaluated to meet general RF exposure requirement, The device can be used in portable exposure condition without restriction.