

Wireless controller

SW-41

Button layout

| 1/back | 10. Vibration setting | 19. L/LB |
|------------------------------|-----------------------|-----------------------------------|
| 2. +/start | 11. M button | 20. L2/ZL/L2 |
| Screenshot | 12.Turbo | 21. Pairing button |
| 4. Light setting | 13. R5 | 22. Six-axis Assist Shooting swit |
| 5. Home | 14.L5 | 23. No Dead Zone switch |
| 6XIY | 15. R/RB | 24. Triager Keys High Sensitivity |
| 7. A/B | 16. R4 | 25. S/W/VD Gear |
| 8. B/A | 17, R2/ZR/RT | |
| 9 VIV | 18 1 4 | |

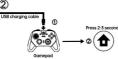
Buttons assign on Switch/ PC platform:

| | | | | | | | L2 | R2 |
|------------|---|---|---|---|------|-------|----|----|
| For Switch | Α | В | Х | Υ | - | + | ZL | ZR |
| For PC | В | Α | Υ | X | BACK | START | LT | RT |

Connect to Switch



2.After the wired connect is successful, unplug the USB cable, and press the "Home" button then the controller will automatically connect wirelessly.



Note 1: It is recommended to clear the controller connection records of the hos before each connection.

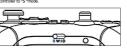
Note 2: Ensure that the "Controllers and Sensors" is set to "On", which showed in the "Wired Connect" option for "Pro Controller Wired Communication" in the host

Connect to PC/ Steam Deck Wireless Connection: 1.Start the host then enter the "Controller Settings - Change Grip / Order" page.

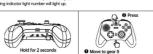
Wireless Connection with 2.4G Receiver



2.Set the controller to "S "mode.



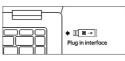
3.Press and hold the connection button for 4.Next time, set the controller to "S" 2 seconds till the LED light flashes, and the mode, and press the "Home" button to controller will automatically connect. After connect automatically. a successful connection, the correspond-



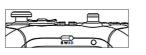
3 Press and hold the pairing button for 2s and I FD3+I FD4 lights will flash quickly. Then



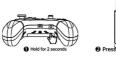
1.Insert the 2.4G receiver into the computer's USB port.



2. Set the controller to "D" mode.



turn on the 2.4G receiver and the indicator will flash. The controller will automatically connect and LED3+LED4 is on. The default setting is X-input mode.



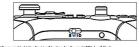
4.Next time, set the controller to "D" mode, and press the "Home" button to connect automatically.



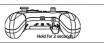
5 Mode switch: Double-click the pairing button to switch to D-input mode. When set successfully, the controller vibrates for 1s, and LED1+LED2 is on.

Wireless Connection with Bluetooth

1.Set the controller to "W" mode.



2.Press and hold the "pairing" button for 2s, and LED1-4 will flash.



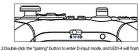
3.Turn on Bluetooth on the host, and select "Xbox Wireless controller". When connected, LED3+LED4 is on.

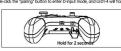
mode, and press the "Home" button to connect automatically.



D-input mode

1. Set the controller to "W" mode





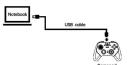
5.Turn on Bluetooth on the host, and select "Binbok ultra pro", When connected, LED1+LED2 is on.



2.Connect the computer and the controller through a USB cable. The corresponding indicator light will stay on to indicate successful connection.

Wired Connection

1.Set the controller to "W" mode.

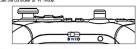


5. When using in PC mode, the actual button mapping is as follows:

| Switch | Α | В | X | Y | - | + |
|--------|---|---|---|---|--------|------|
| PC | В | Α | Υ | Х | SELECT | STAR |

Connect to Android





2 Turn on Bluetooth on the Android, and connect to the "Xbox Wireless controller". Then the controller LED3&LED4 will be on when connected

| Bluetooth | • |
|--------------------------------|---|
| Now discoverable as "iPhone6": | |
| MY DEVICES | |

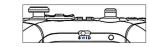
3.Press and hold the Connection button 4.Next time, set the controller to "W" mode. for 2 seconds till theLED light flashes. and press the "Home" button to connect



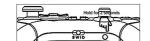


D-input mode

1. Set the controller to "W" mode.



2.Double-click the "pairing" button to enter D-input mode, and LED1-4 will flash



3. Turn on Bluetooth on the host, and select "Binbok ultra pro". When connected, LED1+LED2 is on.

| Bluetooth | | C |
|-----------------------|-----------|---|
| Now discoverable as ' | iPhone8". | |
| MY DEVICES | | |

Connect to macOS

Set the controller to "I" mode, and when reconnection, LED1 will flash. When connect successfully. LED1 will stay on. The connection method is the same as Android.

Mapping Function

Buttons can be set : A / B / X / Y /R / ZR / L / ZL / L3 / R3 and direction buttons and left or right joysticks (The 8 directions of the joystick can be mapped separately).

1. Hold the "M" button and press any of the "R4/R5/L4/L5" buttons to enter the programming mode. The controller will vibrate and LED1-4 is on.

finshes when you press a hutton

3. Press the "M"button or R4/R5/L4/L5 button (the one pressed earlier) to complete the programming.

Note 1: Each programmed button(R4/R5/L4/L5) can record up to 21 inputs. (Each press of function buttons is regarded as an input). When the input exceeds 21 times, the programming will automatically end.

Method a: After entering the programming mode, directly press the "M" button. Method b: Press the "M" button for 3s.

will remain in its previous settinalt has a memory function. When the controller is turned off or restarted, it will remain in its previous setting

Light Setting

When the controller is turned on for the first time, all lights are on in a single color.

Colors: Click the "Light" button to change the color of the lights. Once press for one color. The color order is red-orange-yellow-green-blue-cyan-purple.

Nate: In any made, press the "Light" button once, and all lights will return to Single

Single Color Gradient Mode:

In "Single Color Mode" or lights off state, double-click the "Light" button, all lights are on the gradient in cycle colors.

Double Colors Gradient Mode

In "Single Color Gradient Mode", double-click the "Light" button. The left and right lights are adjacent colors and gradually transform together.

In "Double Colors Gradient Mode", double-click the "Light" button, and all lights go

Brightness Adjustment

In any mode but not off state, press and hold the "Light" button for 1 second to start adjusting the brightness (0%-30%-60%-100% cycle). The controller vibrates when shifting to every gear. The brightness will stay on the gear when you release it, and vibrate when you set it successfully.

Vibration Adjustment

2.Press the "Vibrate" button to adjust the vibration intensity of the controller. It will cycle to 0% after reaching 100%.

Note: The controller will vibrate when the adjustment is successful.

Turbo Function

Hold the "Turbo" button and press any of the A/B/X/Y/L//R/ZL/ZR buttons (for the first time) to turn on the turbo function. The frequency is 12 times per second.

1. Hold the "Turbo" button and press any of the A/B/X/Y/L/R/ZL/ZR buttons to turn off the turbo function.

2. Hold the "Turbo" button for 3 seconds to cancel all turbo functions.

Note 1: The controller will vibrate for 1s when you turn on/ off the turbo function. Note 2: The turbo function will reset every time when the controller is restorted.

Six-axis & Joysticks Calibration

1, in the turn-off state, press and hold the " † " key, " - "key, and "Home" buttons at the same time, and the LED1-2 and LED3-4 alternately flash. 2. Place the controller horizontally, and move the joystick to the right position. 3. Press the "+" key to complete, and the LED goes out.

Six-axis Assist Shooting Function When turning on the function, the six-axis can assist in shooting. The controller

will vibrate once when turn on/off.

No Dead Zone Mode @

In this mode, there is no dead zone in the center area of the corresponding joystick. Note: The controller will vibrate once when turn on/off.

Trigger Keys High Sensitivity Mode a

When turning on this mode, the L2 and R2 linear triggers have the highest sensitivity and can be triggered immediately upon sensing. Note: The controller will vibrate once when turn on, and vibrate twice when turn off.

Reset the Controller

Press and hold the pairing key for 10s to reset the controller. The controller will vibrate when set successfully.

Basic Operation:

| Power On/ Wake Up | Press the "Home" button. | | |
|-------------------|--------------------------|---|--|
| Power Off | | the "Hame" button for 6 seconds. will automaticallytum off after 5 minute | |
| Pairing | | the pairing button for 2 seconds. The rs pairing mode, and the indicator light | |
| Charaina | Unconnected | LED1-LED4 floshes slowly. | |
| Chaging | Connected | Corresponding LED light flashes slowly. | |
| Fully Charged | Unconnected | LED1-LED4 lights up constantly. | |
| ruly charged | Connected | Corresponding LED lights up constantly | |
| Low Battery | Unconnected | LED1-LED4 flashes quickly. | |
| LOW DOLLERY | Connected | Corresponding LED flashes guickly. | |

Specifications of Controller Modes

| Mode | Plotform | System | Indicator | Connection Method |
|------|------------------|---------------------------------|--|--|
| S | Switch | 1 | Corresponding LED | Bluetooth/Wired |
| W | Android | Android10 & abave | LED 3+ LED 4 | Bluetooth/Wired |
| D | PC/steam Deck | Windows7 & above /steamos | LED3+LED4 indicates Xinput, LED1+LED2 indicates Dinput. | 2.4 G Receiver, Bluetooth/ Wired |
| 1 | macOS | 1 | LED 1 | Bluetooth |

Specifications

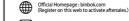
1. Working voltage: DC2.2-2.8V Input voltage/current: DC5V/380mA
Battery capacity: 1000mAh 3. Charging time: about 5.5 hours

4. Continuous running time: about 10 hour

Binbok Game



@BINBOKOffcial



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Business contact: business@binbok.com

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

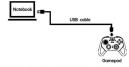
Any changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. NOTE: This equipment has been tested and found to comply with the limits for a Class Bidinital device pursuant to Part 15 of the ECC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference

to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna. - Increase the separation between the equipment and receiver. - Connect the equipment into an outlet on a circuit different from that to which the

- Consult the dealer or an experienced radio/TV technician for help.

receiver is connected. The device has been evaluated to meet general RF exposure requirement. The device can be used in portable exposure condition without restriction



| Switch | Α | В | X | Y | - | + |
|--------|---|---|---|---|--------|------|
| PC | В | Α | Υ | Х | SELECT | STAR |

2. Then press the button or button combination (press orderly) you want. The LED1-4

(S) ·)) **(**

Note 2: The controller will vibrate when you start or end the programming.

Note 1: The controller will vibrate when you cancel the assign function successfully. Note 2: It has a memory function. When the controller is turned off or restarted, it

1. There are 4 levels of vibration intensity on the controller: 0%, 30%, 70%, and