

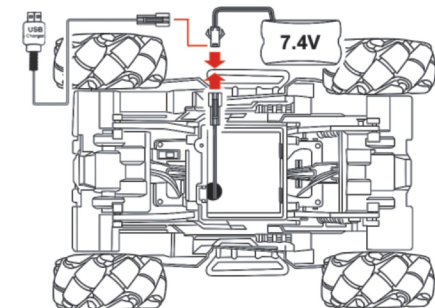
WATER BOMBER DRIFT

Item# 17010 Recommended for ages 8+ Please read and follow this instruction manual.

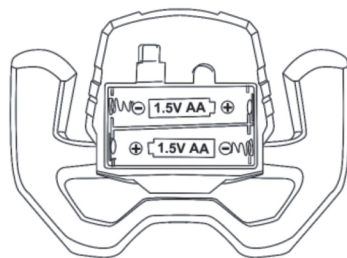
Battery information:

Charge the 7.4V battery using the USB chord (included) and a USB outlet (not included). A red light on the chord will be lit while charging. When the light turns off, the battery will be fully charged. Open the battery compartment under the vehicle. Insert and plug charged 7.4V battery into vehicle. Once battery is plugged in, close the battery compartment.

Open the battery compartment under the remote control. Insert 2 x AA batteries (not included). Close the battery compartment. Once the vehicle and the remote have working batteries, turn the ON/OFF button under vehicle to ON and you are all set to drive and play.



7.4V Rechargeable Battery (Included)
USB Charging chord (Included)



2 x AA Batteries (Not included)

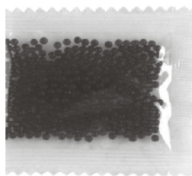
BATTERY SAFETY INFORMATION

Only adults should install and replace batteries.
Switch toy off before opening battery compartment.
Insert batteries correctly. Match positive+ and negative- signs.
Alkaline batteries are recommended for best performance.
Rechargeable batteries are not recommended.
If rechargeable batteries are used, they are only to be charged under adult supervision.
Rechargeable batteries are to be removed from the product before they are charged.
Do not recharge non-rechargeable batteries.
Only use batteries specified.
Only use batteries of the same or equivalent type that are recommended for use.
Do not mix different types of batteries: alkaline, standard(carbon-zinc), or rechargeable(nickel- cadmium).
Do not mix old and new batteries.
Remove dead or exhausted batteries.
Remove the batteries during long periods of non-use.
Always remove exhausted batteries from the toy.

Battery leakage and corrosion can damage this product.
Dispose of batteries safely. Recycle where available.
Do not dispose of batteries in a fire or attempt to open the outer casing.
Never short-circuit the battery terminals.
Do not immerse battery-operated toys in water. Wipe clean only.

Water Bullets instructions:

Water Bullet Pack:



Water Bullets after 4 hours in water:



To create the water bullets, open the pack and pour the amount of beads you want to use into a bowl or glass and add room temperature water. Make sure there is plenty of water as the beads will absorb it to grow. Leave the beads soaking in water for 4 hours. After 4 hours, the beads transform into water gel bullets.

Open the cap on top of the cannon on the vehicle. Load 10-15 water bullets into that opening. Close the cap. Once the cannon is loaded and the vehicle is ON, it should be ready to fire water bullets.

CAUTION:

Do not ingest water bullets.
Do not insert water bullets into ears or nose.
Do not Freeze the water bullets as this will cause damage to them.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

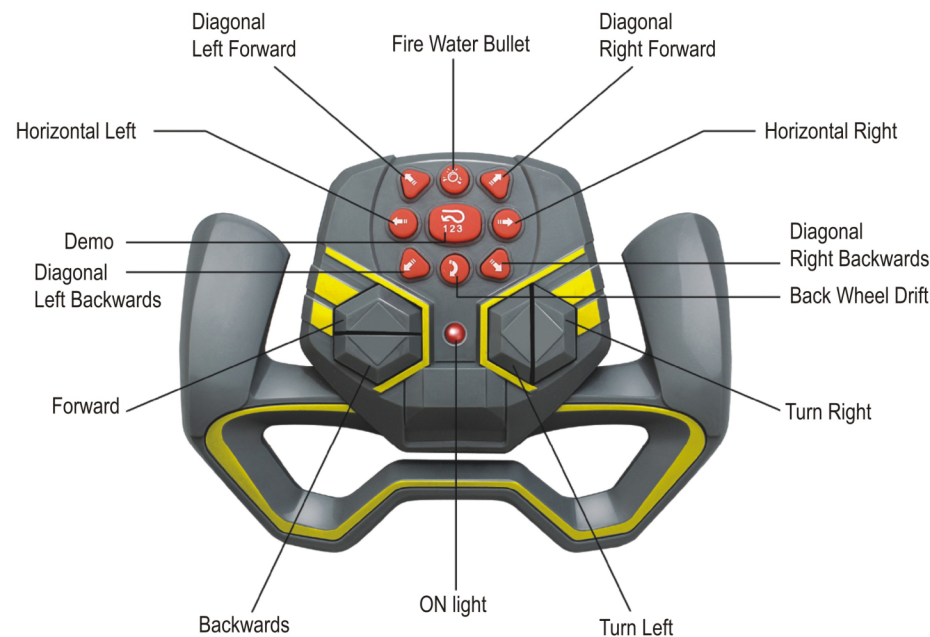
- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) this device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

Remote control:



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