2. OPERATING INSTRUCTIONS

2.1 Controlling the RoboShooter

- Load the batteries in the RoboShooter and Remote.
- Turn on the RoboShooter using the on/off switch on the back of the robot, the robot will speak and light up.
- Turn on the Remote Control using the on/off switch on the back, the red light on the remote will flash and when connected the robot will say "Greetings Master! I am yours to command" and raise his gun arm.
- Use the remote control to control the robot.
- If you don't issue orders to him for a period of time he will say "Master I will sleep now to save power turn me on again to wake me" and go into sleep mode.
- To get him out of sleep mode switch the robot off and on again.

Walk & Slide Function:

Press the forward and backward buttons on the left section of the controller, the robot will walk forwards and backwards correspondingly.

Press the forward and backward buttons on the right section of the controller, the robot will slide forwards and backwards correspondingly.



Turn Function:

Press the left and right arrow buttons on the left section of the controller, the robot will turn to the left and to the right correspondingly.



Dance Function:

Press the dance button on the controller, the robot will do a cool dance and play music.



2.2 Controlling the RoboShooter Continued

Blaster Function:

Press the blaster button on the controller, the robot will lift the blaster and say "Freeze! Identify yourself. Or I will shoot".

Press it again and the robot will raise the blaster in the air, shoot and say "Surrender now" You are under arrest".



Loading Discs:

As illustrated, pull the head up from the front, and then insert the discs into the hole.

Please do not use any other objects other than the supplied discs, if the discs do not fire as expected, take out all discs and reload them making sure they are flat and level.



Firing Discs:

- 1. Install the discs as shown.
- 2. Make sure the robot and remote are powered on.
- 3. Press the disk button on the remote, the robot will say "Disk Laser Power On" and the motor will start.
- 4. Press the disk button to fire the discs.
- 5. One disk will fire with each press of the button.
- 6. Pressing any button other than the disk button will disable the firing motor.



2.3 Controlling the RoboShooter Continued

Language Selection:

Make sure the robot and remote are powered on

Press the language button on the front of the robot to cycle through the spoken languages of the robot.

When the language button is pressed the red light will rotate round and a different language will be spoken.

The language order is English, French, German, Italian and Spanish.



Voice Recording:

Make sure the robot and remote are powered on.

Press and hold the microphone button on the robot.

Once the beeping has stopped, speak the command you want recorded.

Release the microphone button to stop recording.

Press the speak button on the remote for the robot to speak the recording.

Important: Keep the button held down until you have finished recording. You will hear a beeping sound to confirm entering voice record mode.



Federal Communications Commission (FCC) Statement

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning: Changes or modifications made to this device not expressly approved by Paramount Zone Limited may void the FCC authorization to operate this device.

Note: The manufacturer is not responsible for any radio or TV interference caused by unauthorized modifications to this equipment. Such modifications could void the user's authority to operate the equipment.