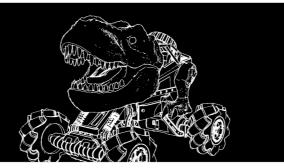
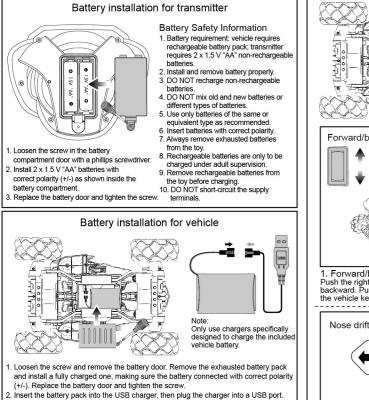
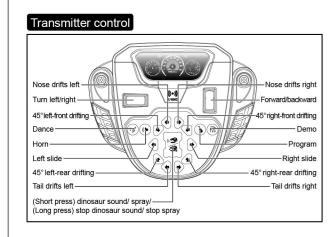
STUNT DRIFT DINO VEHICLE Instruction Manual

How to play

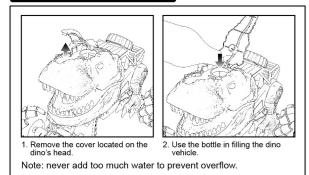
Batteries and Charging

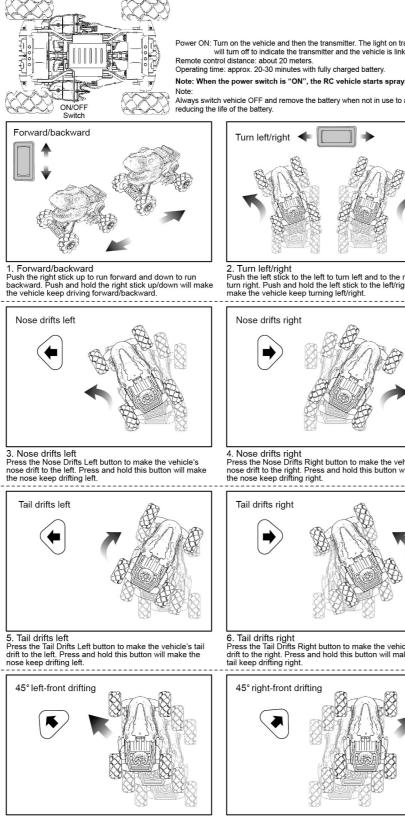






Fill the dino vehicle with water





7. 45° left-front drifting Press the 45° Left-Front Drifting button to make the vehicle drift to the left-front at an angle of 45 degrees. Press and hold this button will make the vehicle keep drifting to the left-front at an angle of 45 degrees

Press th		
this butt	eft-rear drifting e 45° Left-Rear Drifting button to make the vehi le left-rear at an angle of 45 degrees. Press and on will make the vehicle keep drifting to the left- gle of 45 degrees.	d hold drift to the right-r
Righ	t slide	Dance 🐼
Press th right. Pr	ht slide e Right Slide button to make the vehicle slide to ess and hold this button will make the vehicle ke the right.	
Nose dr Progran	ram e Program button once, the vehicle beeps. You fts left, Nose drifts right, 45° left-front drifting, 45 u up to 16 commands. After 16 commands, the v	are now in the program entry mo
17. Prog Press th	e Horn button to play a car horn noise. gram Execute e Program button, the vehicle will execute your	vehicle will execute the command
Press th 17. Prog Press th	e Horn button to play a car horn noise. Iram Execute e Program button, the vehicle will execute your hooting guide	rehicle will execute the command
Press th 17. Prog Press th	e Horn button to play a car horn noise. gram Execute e Program button, the vehicle will execute your	vehicle will execute the command programmed selection.
Press th 17. Prog Press th Trouble s PROBLEM	he Horn button to play a car horn noise. pram Execute e Program button, the vehicle will execute your hooting guide CAUSE	programmed selection.
Press th 17. Prog Press th	e Horn button to play a car horn noise. Iram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly.	vehicle will execute the command programmed selection.
Press th 17. Prog Press th Trouble s PROBLEM Transmitter does not	he Horn button to play a car horn noise. Iram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly. 2. The battery is low.	Programmed selection.
Press th 17. Prog Press th PROBLEM Transmitter does not	A e Horn button to play a car horn noise. Iram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly. 2. The battery is low. 3. Vehicle is out of range of transmitter.	Programmed selection.
Press th 17. Prog Press th Trouble s PROBLEM Transmitter does not	A e Horn button to play a car horn noise. Irram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly. 2. The battery is low. 3. Vehicle is out of range of transmitter. 4. Fail to link transmitter with vehicle. 1. Power switch is OFF. 2. Fail to connect the battery pack to the vehicle	Programmed selection. Programmed selection. 1. Check that the batteries are in inside the battery compartmer 2. Replace new batteries. 3. Ensure the distance of remote at the vehicle. 4. Remove and reinstall the batter OFF to ON. Move the sticks of vehicle. 1. Make sure the switch is in "ON 2. Check that the battery pack is
Press th 17. Prog Press th Trouble s PROBLEM Transmitter does not work Vehicle does	A Horn button to play a car horn noise. Iram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly. 2. The battery is low. 3. Vehicle is out of range of transmitter. 4. Fail to link transmitter with vehicle. 1. Power switch is OFF. 2. Fail to connect the battery pack to the vehicle with correct polarity.	Programmed selection. Programmed selection. 1. Check that the batteries are in inside the battery compartmer 2. Replace new batteries. 3. Ensure the distance of remote at the vehicle. 4. Remove and reinstall the batter OFF to ON. Move the sticks o vehicle. 1. Make sure the switch is in "ON 2. Check that the battery pack is polarity. 3. Recharge the rechargeable bat
Press th 17. Prog Press th PROBLEM Transmitter does not work	A Horn button to play a car horn noise. Irram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly. 2. The battery is low. 3. Vehicle is out of range of transmitter. 4. Fail to link transmitter with vehicle. 1. Power switch is OFF. 2. Fail to connect the battery pack to the vehicle with correct polarity. 3. The battery is low.	Programmed selection.
Press th 17. Prog Press th PROBLEM Transmitter does not work Vehicle does not work	A Horn button to play a car horn noise. Iram Execute e Program button, the vehicle will execute your hooting guide CAUSE 1. Batteries are installed incorrectly. 2. The battery is low. 3. Vehicle is out of range of transmitter. 4. Fail to link transmitter with vehicle. 1. Power switch is OFF. 2. Fail to connect the battery pack to the vehicle with correct polarity.	Programmed selection. Programmed selection. I. Check that the batteries are in inside the battery compartmer Replace new batteries. I. Replace new batteries. I. Remove and reinstall the batter OFF to ON. Move the sticks o vehicle. I. Make sure the switch is in "ON Check that the battery pack is polarity. I. Recharge the rechargeable ba one.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment. This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- 8. 45° right-front drifting Press the 45° Right-Front Drifting button to make the vehicle drift to the right-front at an angle of 45 degrees. Press and hold this button will make the vehicle keep drifting to the right-front at an angle of 45 degrees.
 - - Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
 - - Consult the dealer or an experienced radio/TV technician for help.

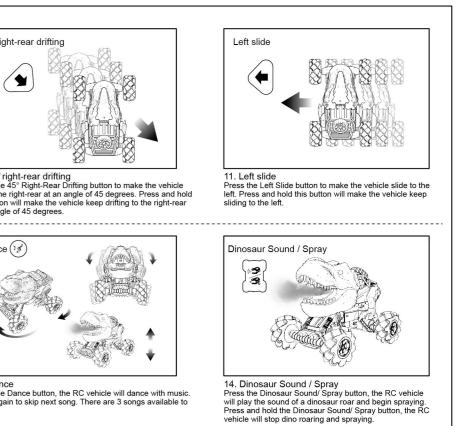
entry mode. You can program the vehicle with the transmitter button of "Forward, Backward, Turn left, Turn right, t slide, Right slide, 45° left-rear drifting, 45° right-rear drifting, Tail drifts left, Tail drifts right, Dinosaur Sound / Spray". ommands automatically

CAUSE	SOL	
1. Batteries are installed incorrectly.	 Check that the batteries are instal inside the battery compartment. 	
2. The battery is low.	2. Replace new batteries.	
3. Vehicle is out of range of transmitter.	 Ensure the distance of remote cor at the vehicle. 	
4. Fail to link transmitter with vehicle.	 Remove and reinstall the batteries OFF to ON. Move the sticks on the vehicle. 	
1. Power switch is OFF.	1. Make sure the switch is in "ON" po	
Fail to connect the battery pack to the vehicle with correct polarity.	Check that the battery pack is con polarity.	
3. The battery is low.	 Recharge the rechargeable batter one. 	
4. Voices and lights of the vehicle become faint.	 Recharge the rechargeable batter one. 	
5. Fail to link transmitter with vehicle.	 Remove and re-install the batterie OFF to ON. Move the sticks on the vehicle. 	
1. The RC vehicle ran out of water.	1. Add water to the RC vehicle prope	
	CAUSE 1. Batteries are installed incorrectly. 2. The battery is low. 3. Vehicle is out of range of transmitter. 4. Fail to link transmitter with vehicle. 1. Power switch is OFF. 2. Fail to connect the battery pack to the vehicle with correct polarity. 3. The battery is low. 4. Voices and lights of the vehicle become faint. 5. Fail to link transmitter with vehicle.	

portant information.

t to the following two conditions: (1) This device may not cause harmful interference, and (2) this device ause undesired operation

Reorient or relocate the receiving antenna. - - Increase the separation between the equipment and receiver.



UTION
led with correct polarity (+/-) as shown
ntrol within 20 meters, point transmitter
s to the transmitter. Re-set the vehicle e transmitter to re-link transmitter and
osition.
nnected to the vehicle with correct
y pack, or replace with a fully charged
y pack, or replace with a fully charged
es to the transmitter. Re-set the vehicle e transmitter to re-link transmitter and
erly.

en should be supervised during play.