

T-Display-S3-Long
User Guide

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About This Guide

This document is intended to help users set up the basic software development environment for developing app using hardware based on the **T-Display-S3-Long**. Through a simple example, this document illustrates how to use **Arduino**, including the menu based configuration wizard, compiling the **Arduino** and firmware download to the **ESP32-S3** module.

Release Notes

Date	Version	Release notes
2023.11	V1.0	First release.

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1. Introduction

1.1. T-Display-S3-Long

T-Display-S3-Long is a development board. It can work independently. It consists of ESP32-S3 MCU supporting Wi-Fi + BLE communication protocol and motherboard PCB. The screen is 3.4 inch RGB LCD.

At the core of this module is the ESP32-S3-R8 chip.

ESP32-S3 integrates Wi-Fi (2.4 GHz band) and Bluetooth 5.0 solutions on a single chip, along with dual high performance cores and many other versatile peripherals. Powered by 40 nm technology, ESP32-S3 provides a robust, highly integrated platform to meet the continuous demands for efficient power usage, compact design, security, high performance, and reliability.

Xinyuan provides the basic hardware and software resources that empowers application developers to build their ideas around the ESP32-S3 series hardware. The software development framework provided by Xinyuan is intended for rapidly developing Internet-of-Things (IoT) applications, with Wi-Fi, Bluetooth, flexible power management and other advanced system features.

The T-Display-S3-Long manufacturer is Shenzhen Xin Yuan Electronic Technology Co., Ltd.

1.2. Arduino

A set of cross-platform applications written in Java. The Arduino Software IDE is derived from the Processing programming language and the integrated development environment of the Wiring program. Users can develop applications in Windows/Linux/MacOS based on Arduino. It is recommended to use Windows 10. Windows OS has been used as an example in this document for illustration purposes.

1.3. Preparation

To develop applications for ESP32-S3 you need:

- PC loaded with either Windows, Linux or Mac operating system
- Toolchain to build the Application for ESP32-S3
- Arduino that essentially contains API for ESP32-S3 and scripts to operate the Toolchain
- The ESP32-S3 board itself and a USB cable to connect it to the PC

2.

Get Started

2.1. Download the Arduino Software

The quickest how to install the Arduino Software (IDE) on Windows machines

2.1.1. Quick Start Guide

The website provides a quick start tutorial

- Windows:

<https://www.arduino.cc/en/Guide/Windows>

- Linux:

<https://www.arduino.cc/en/Guide/Linux>

- Mac OS X:

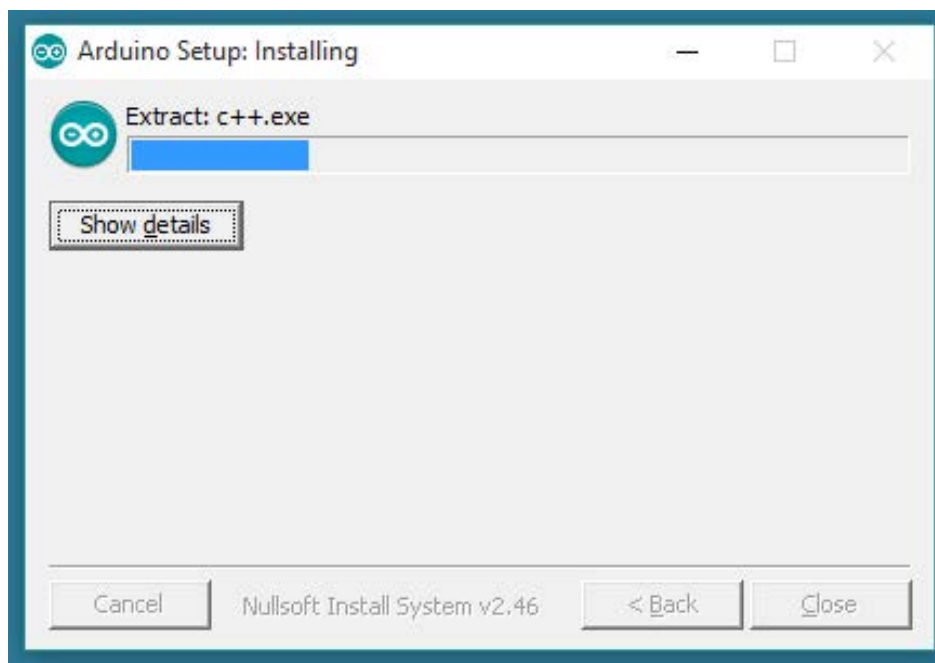
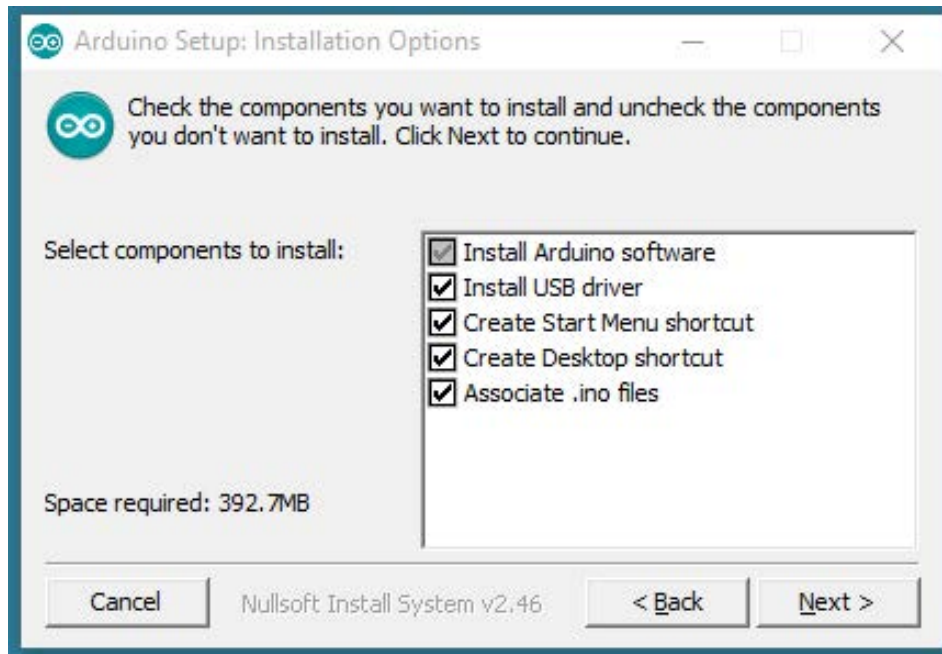
<https://www.arduino.cc/en/Guide/MacOSX>

2.1.2. Installation steps for Windows platform Arduino

The screenshot shows the Arduino website's download page. The header includes the Arduino and Genuino logos, a search bar, and navigation links: Home, Buy, Download, Products, Learning, Forum, Support, Blog, LOG IN, and SIGN UP. The main content area is titled "Download the Arduino Software" and features a large circular logo with the Arduino symbol. To the right of the logo, the text reads "ARDUINO 1.8.1" and describes the software as open-source, easy to use, and compatible with Windows, Mac OS X, and Linux. Below this, there are links for "Release Notes", "Source Code", and "Checksums (sha512)". On the right side of the page, there are several download options: "Windows Installer", "Windows ZIP file for non admin install", "Windows app" (with a "Get" button), "Mac OS X 10.7 Lion or newer", "Linux 32 bits", "Linux 64 bits", and "Linux ARM". At the bottom right, there is a button that says "Try out the new Arduino Web Editor".

Enter the download interface, select **Windows installer** to install directly

2.2. Install the Arduino Software

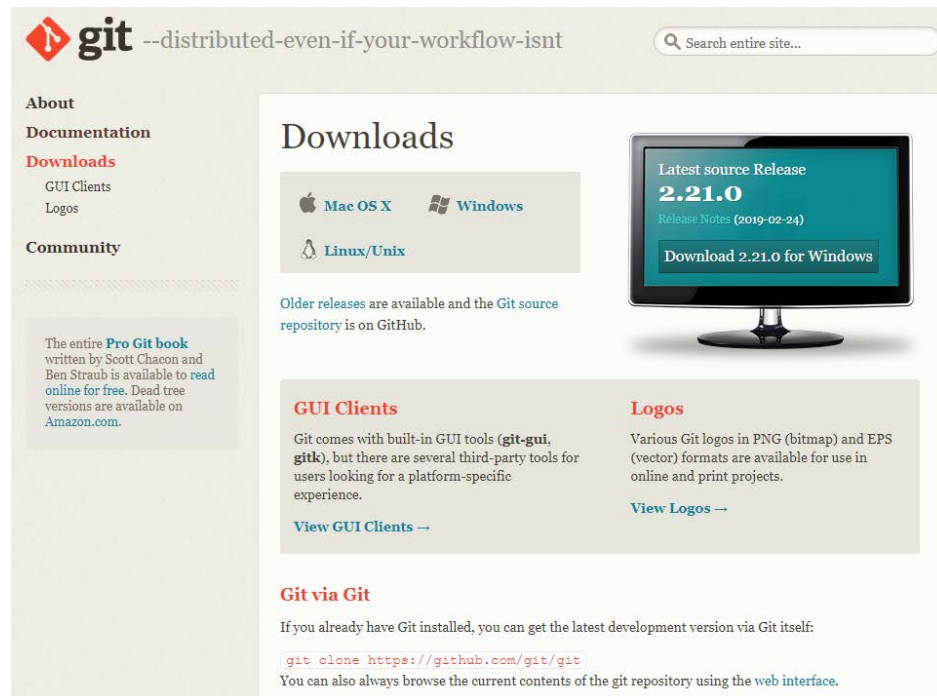


Wait for installation

3. Configure

3.1. Download Git

Download the installation package Git.exe



3.2. Pre-build configuration

Click Arduino icon, then right click and select Open folder where

Select hardware ->

Mouse Right click ->

Click Git Bash Here

3.3. Cloning a remote repository

```
✦ mkdir espressif
```

```
✦ cd espressif
```

```
✦ git clone --recursive https://github.com/espressif/arduino-esp32.git esp32
```

4.

Connect

You are almost there. To be able to proceed further, connect ESP32-S3 board to PC, check under what serial port the board is visible and verify if serial communication works.

6.

Upload Sketch

6.1. Select Board

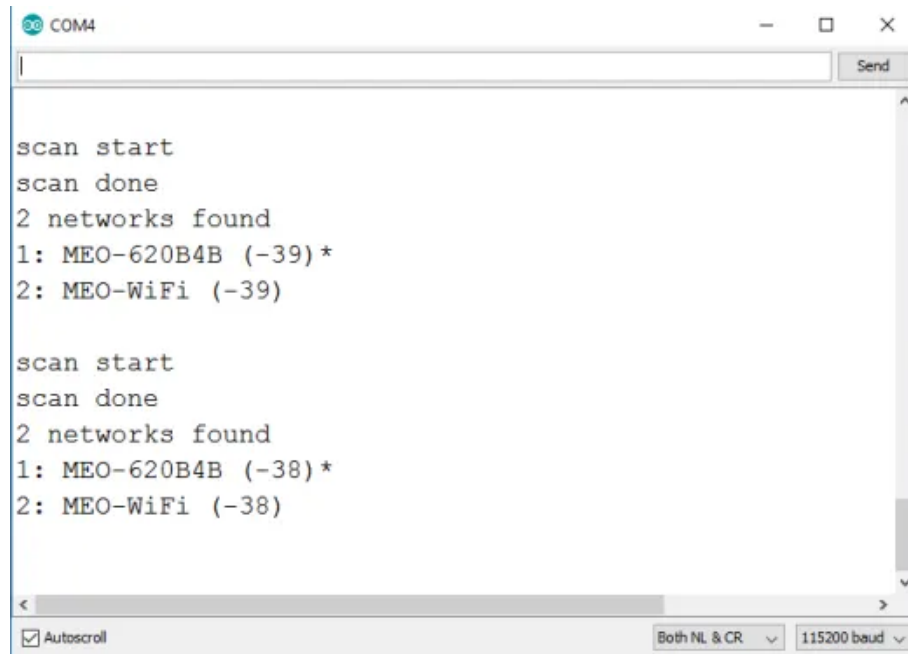
Tools -> Board -> ESP32S3 Dev Module

6.2. Upload

Sketch -> Upload

6.2. Serial Monitor

Tools ->Serial Monitor



The screenshot shows a Serial Monitor window titled "COM4". The window contains a text area with the following output:

```
scan start  
scan done  
2 networks found  
1: MEO-620B4B (-39) *  
2: MEO-WiFi (-39)  
  
scan start  
scan done  
2 networks found  
1: MEO-620B4B (-38) *  
2: MEO-WiFi (-38)
```

At the bottom of the window, there is a status bar with the following controls:

- Autoscroll
- Both NL & CR
- 115200 baud

7. SSC Command Reference

Here lists some common Wi-Fi commands for you to test the module.

7.1. op

Description

op commands are used to set and query the Wi-Fi mode of the system.

Example

```
op -Q
op -S -o wmode
```

Parameter

Table 6-1. op Command Parameter

Parameter	Description
-Q	Query Wi-Fi mode.
-S	Set Wi-Fi mode.
wmode	There are 3 Wi-Fi modes: <ul style="list-style-type: none"> mode = 1: STA mode mode = 2: AP mode mode = 3: STA+AP mode

7.2. sta

Description

sta commands are used to scan the STA network interface, connect or disconnect AP, and query the connecting status of STA network interface.

Example

```
sta -S [-s ssid] [-b bssid] [-n channel] [-h]
sta -Q
sta -C [-s ssid] [-p password]
sta -D
```

Parameter

Table 6-2. sta Command Parameter

Parameter	Description
-S scan	Scan Access Points.

Parameter	Description
-s ssid	Scan or connect Access Points with the ssid.
-b bssid	Scan the Access Points with the bssid.
-n channel	Scan the channel.
-h	Show scan results with hidden ssid Access Points.
-Q	Show STA connect status.
-D	Disconnected with current Access Points.

7.3. ap

Description

ap commands are used to set the parameter of AP network interface.

Example

```
ap -S [-s ssid] [-p password] [-t encrypt] [-n channel] [-h] [-m max_sta]
ap -Q
ap -L
```

Parameter

Table 6-3. ap Command Parameter

Parameter	Description
-S	Set AP mode.
-s ssid	Set AP ssid.
-p password	Set AP password.
-t encrypt	Set AP encrypt mode.
-h	Hide ssid.
-m max_sta	Set AP max connections.
-Q	Show AP parameters.
-L	Show MAC Address and IP Address of the connected station.

7.4. mac

Description

mac commands are used to query the MAC address of the network interface.

Example

```
mac -Q [-o mode]
```

Parameter**Table 6-4. mac Command Parameter**

Parameter	Description
-Q	Show MAC address.
-o mode	<ul style="list-style-type: none"> mode = 1: MAC address in STA mode. mode = 2: MAC address in AP mode.

7.5. dhcp

Description

dhcp commands are used to enable or disable dhcp server/client.

Example

```
dchp -S [-o mode]
dhcp -E [-o mode]
dhcp -Q [-o mode]
```

Parameter**Table 6-5. dhcp Command Parameter**

Parameter	Description
-S	Start DHCP (Client/Server).
-E	End DHCP (Client/Server).
-Q	show DHCP status.
-o mode	<ul style="list-style-type: none"> mode = 1 : DHCP client of STA interface. mode = 2 : DHCP server of AP interface. mode = 3 : both.

7.6. ip

Description

ip command are used to set and query the IP address of the network interface.

Example

```
ip -Q [-o mode]
ip -S [-i ip] [-o mode] [-m mask] [-g gateway]
```

Parameter

Table 6-6. ip Command Parameter

Parameter	Description
-Q	Show IP address.
-o mode	<ul style="list-style-type: none"> mode = 1 : IP address of interface STA. mode = 2 : IP address of interface AP. mode = 3 : both
-S	Set IP address.
-i ip	IP address.
-m mask	Subnet address mask.
-g gateway	Default gateway.

7.7. reboot

Description

reboot command is used to reboot the board.

Example

```
reboot
```

7.8. ram

ram command is used to query the size of the remaining heap in the system.

Example

```
ram
```

FCC Caution:

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.

IMPORTANT NOTE:

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

FCC Radiation Exposure Statement:

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator & your body.