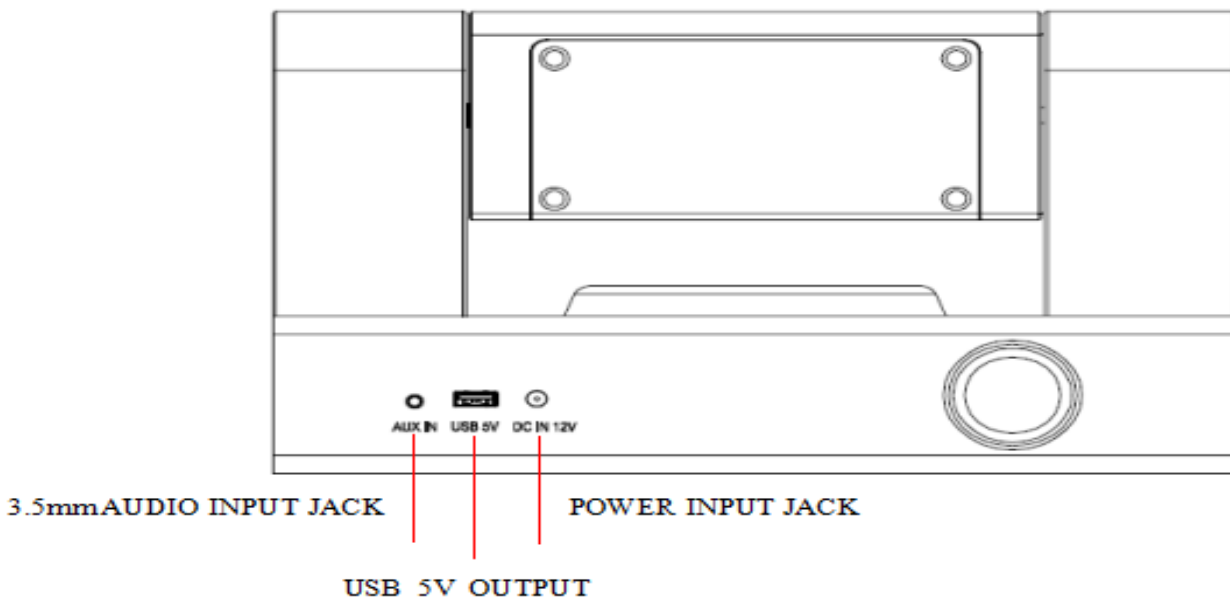
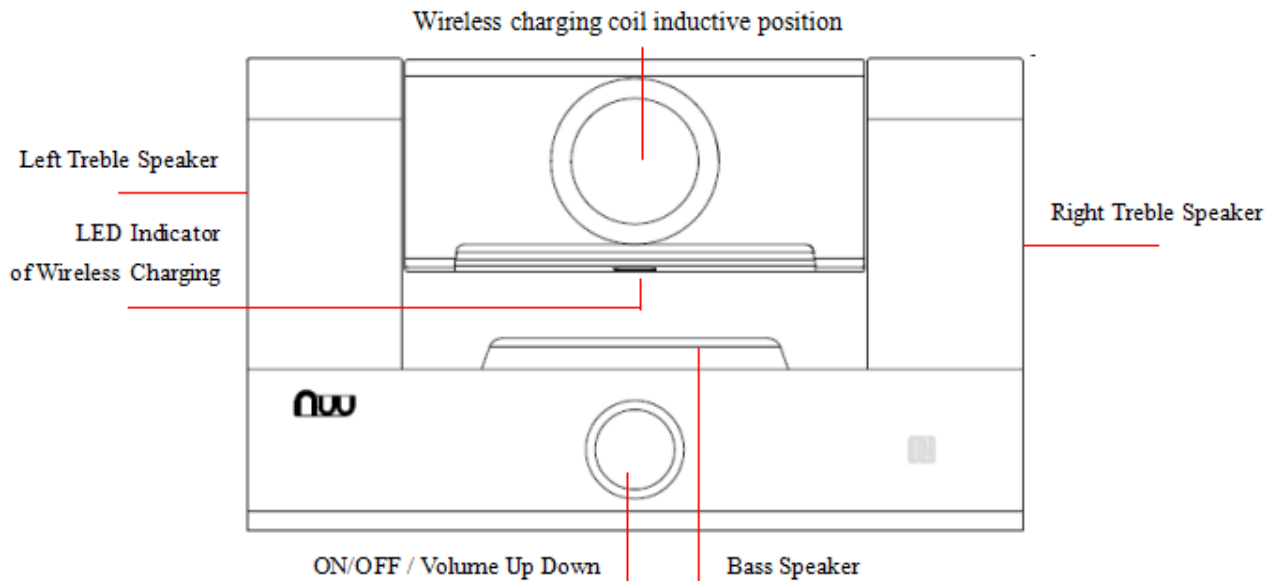




I. The Main Body - speakers, bass and wireless charging



Specifications:

Product Name:	Game Zoom
Model no.:	GZ1
Power Input:	DC 12V/3A
Speaker Maximum Output:	20W
Wireless Charging Output:	5W / 7.5W / 10W
USB Output:	5V/2.1A
Bluetooth Signal Coverage:	10m approx. in radius
Dimensions:	300(W) * 167(D) * 182(H) mm
Weight:	2.00kg



Operation Guide:

● **Connect the adapter plug to the Power Input Jack.**

● **ON/OFF Switch**

1. To switch ON: Press and hold the “ON/OFF” for 2 seconds to turn on the speaker, with indicating sound playing and LED flashing.
2. To switch OFF: Press and hold the “ON/OFF” for 2 seconds to turn off the speaker, with indicating sound playing and LED going out.
3. Automatic Shutdown: The speaker will shut down automatically after 15 minutes of no music playback and no operation on the connected device. Automatic Shutdown does not apply when the Audio Jack is connected to any devices.

● **LED Indications:**

- Quick Flashing: Pairing Mode
- Long Bright: Connected
- Slow Flashing: Standby Mode

● **Switch Function**

1. Quickly double-click the Power knob to enter Pairing status. LED flashes quickly with indicating sound.
2. Short press Power knob to play or pause
3. Phone Mode: To answer incoming calls, short press the Power knob. To decline, make a long press.
4. Volume control: A clockwise turn to the power knob for volume up and an anti-clockwise turn for volume down.

(There will be indicating sounds when the volume reaches maximum.)

● **Bluetooth Connection**

1. Turn on the Speaker. It will enter into Pairing status after Pairing indicating sound.
2. Search for and select “NUU Game Zoom” for connecting on the Setting/Bluetooth of the used device.
3. LED is long bright in Blue once connected.
4. To re-enter the Pairing status, double-click the Power knob.

● **AUX-IN**

Play music by connecting 3.5mm audio line to the 3.5mm earphone output port of your mobile device.

Note: AUX-IN music can only be played after pausing Bluetooth music
(Bluetooth connection performs prior to AUX-IN connection does.)

● **USB 5V Output**

When the speakers are turned on, connecting USB DC5V Jack with the USB cable can charge different devices.

● **Wireless Charging**

Place the cell phone with wireless charging function in the wireless charging inductive area of the speaker, it enters into charging status when the wireless charging indicator turns green. It supports 5W / 7.5w /10W charging equipment in the market.



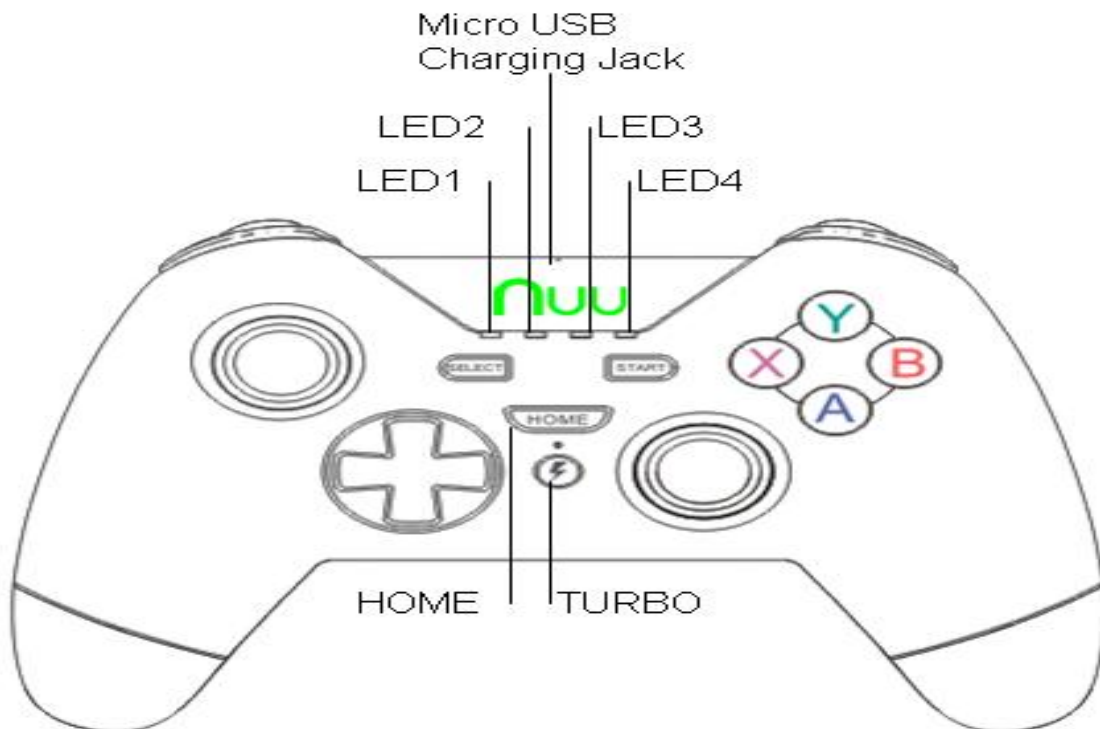
II. The Controller

Specifications:

Product Name:	Wireless game controller
Product Model:	S200
Battery Capacity:	3.7V 500mAh Lithium polymer
Charging Voltage:	5V DC
Charging Interface:	Micro-USB
Charging Current:	<500mA
Bluetooth Coverage:	7m approx. in radius
Applicable Platform:	Android Phones/Tablets/Set-top Boxes/Smart TVS, Microsoft Windows Computers.
Weight:	129g
Dimensions:	158(W) * 108(D) * 60(H) mm

LED Indications:

Android Mode:	LED1 long bright
Multimedia Mode:	LED3 long bright

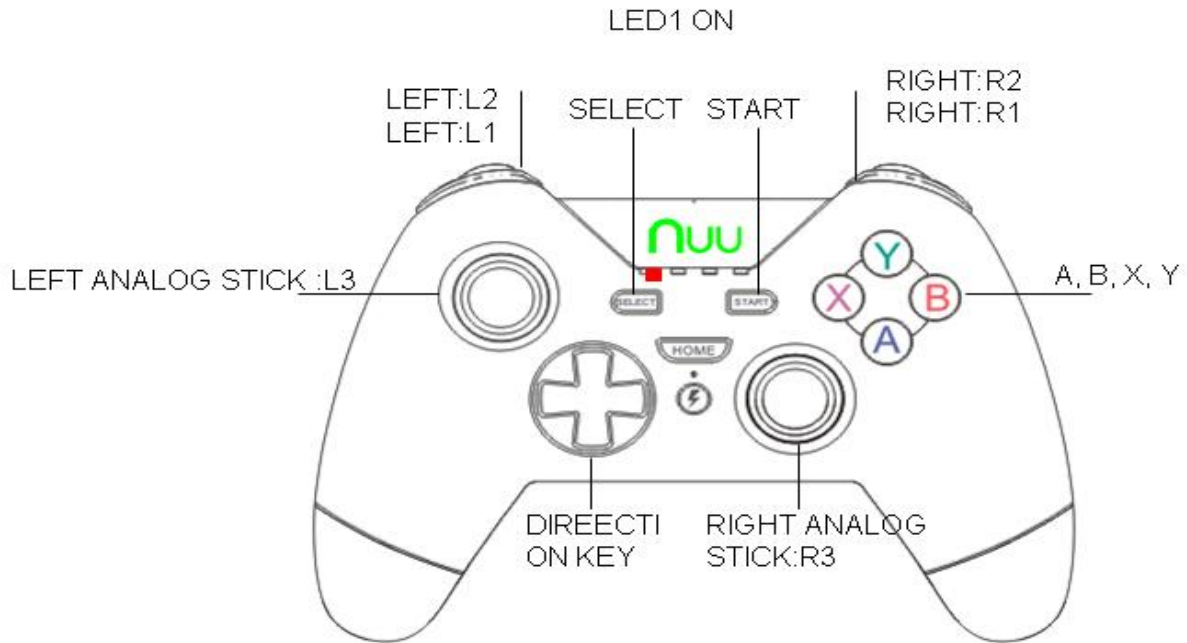




Connection for Android Devices

Android Mode

1. Press both X and HOME together for 5 seconds for pairing. The controller enters pairing status when the 4 LEDs change flashing from slow to fast.
2. Search for and select "NUU Controller" for pairing and connecting to the Bluetooth setting interface of your android device.
3. LED1 is on once connected.



Note: the left rocker has the L3 key, and the right rocker has the R3 key

Notes: For some cell phones that fail in reconnecting, it is needed to erase the ex-connected name first, and search "NUU Controller" again for a second trial of reconnecting.



Further Details:

1. Charging the battery:

- Charging Status: LED flashes slowly
- Fully Charged: LED keeps on long bright.
- Battery Low Indications: LED keeps on flashing rapidly. Please charge up to avoid malfunctions of the controller.

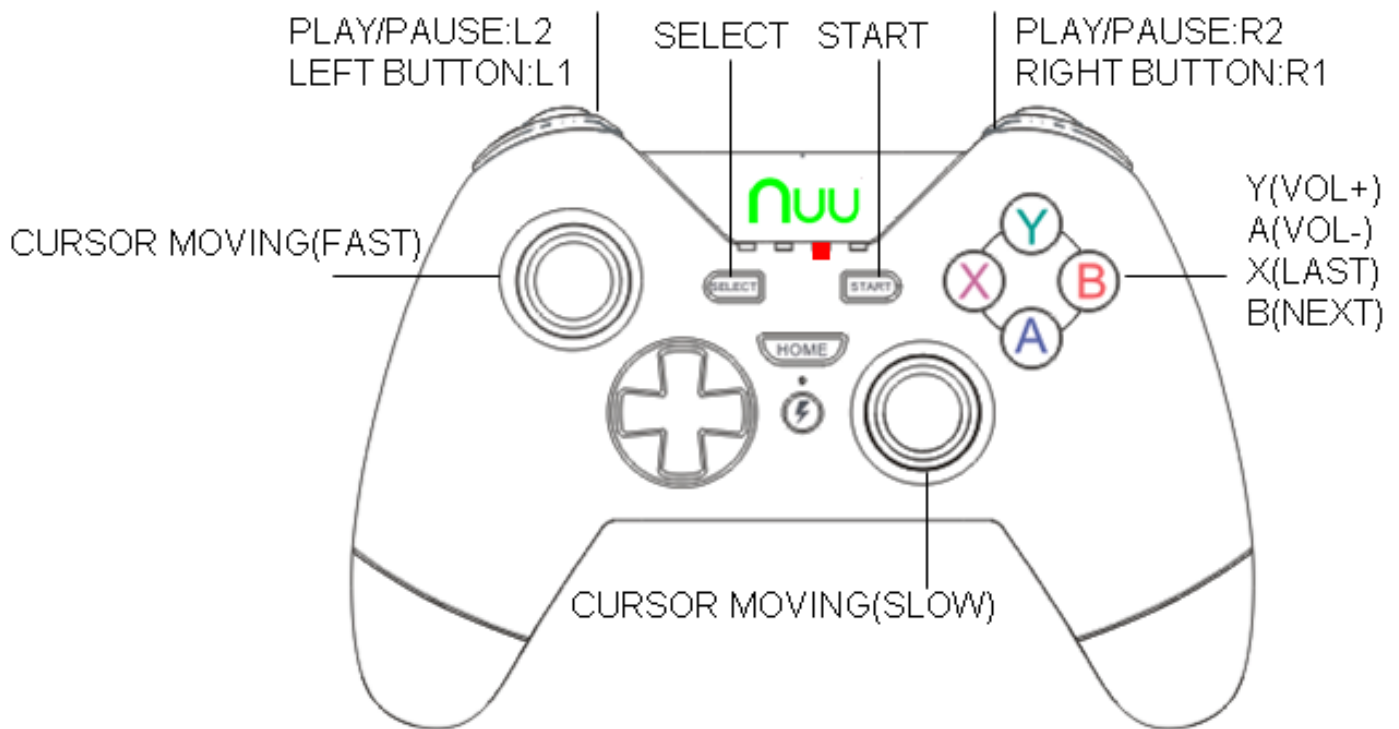
2. Mode Description

Android Mode:

- Compatible with Smart phones and tablets with system Android 4.0 or above (OTG is required in your device), Smart TV and Set-top Box.
- Android Mode is mainly applicable to the game operations of Android system (including Android-based customized systems).



Multimedia Mode

- Under Android mode, short press HOME button to switch to Multimedia mode.
- LED3 is on once switched.
- Functional buttons may differ, depending upon different modes.





3. Turbo function

- Turbo function of the Controller supporting Turbo key  only works under Android mode.
- Keys supporting Turbo Function: A, B, X, Y, L1, L2, R1, R2, L3, R3, SELECT, START.
- Hold down the Keys supporting Turbo Function and press Turbo Button  gently to activate its Turbo Function.
- Turn off the Turbo Function by repeating this operation.
- Turbo function stops when the Controller is turned off. To re-activate the Turbo Function, repeat Step3.

4. Sleep Mode

- In Power-on status, the controller enters Sleep mode when battery is low.
- In Power-on status, the controller enters Sleep mode after 15 minutes idled.
- In Pairing status, The controller enters Sleep mode when it is not connected for 5 minutes.

5. Reset Function

When the Controller malfunctions, such as unable to boot or shut down, it can be restored to factory default setting by pressing the RESET button with a pin in the small hole at back side.

Remarks:

To play games with controller, Android Users need to scan the QR codes below to download the game platforms "Grape" or "Octopus", and then download the games from the platforms.



Grape



Octopus

III. List of items:

- | | |
|--------------------------|-----|
| The main body | 1pc |
| Game Controller | 1pc |
| Game Controller Holder | 1pc |
| Power Adapter | 1pc |
| Micro-USB Charging cable | 1pc |
| User Manual | 1pc |



IV. FCC STATEMENT

This device complies with part 15 of the FCC Rules.

Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) this device must accept any interference received, including interference that may cause undesired operation.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/ TV technician for help.

Warning: Changes or modifications to this unit not expressly approved by the part responsible for compliance could void the user's authority to operate the equipment.

FCC Radiation Exposure Statement:

This equipment complied with FCC radiation exposure limits set forth for an uncontrolled environment. This equipment should be installed and operated with minimum distance 20cm between the radiator & your body.