

IZZO SWAMI LITE

Launch Monitor Instruction manual

I. Button Description:

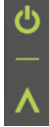
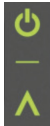
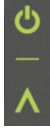





POWER/ UP/+

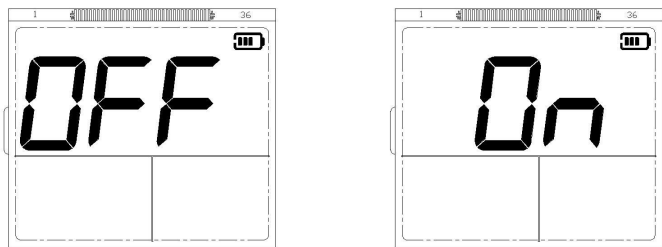





SOUND/ Down/ -

II. Instruction


- A.  Power/ UP:
- 1. Press and hold  for 2 Seconds to POWER ON
 - 2. Press and hold  for 2 Seconds to POWER OFF
 - 3. Tap  will select the club to the LEFT according to sequence (W1<->W3 <->W5 <->W7 <->U3 <->U4 <->U5 <->U6 <->I3 <->I4 <->I5 <->I6 <->I7 <->I8 <->I9 <->PW <->AW <->SW <->LW <->W1). I7 is default.

- B.  SOUND/ DOWN:
- 1. When Launch Master Lite is ON, HOLD  for 2 seconds to turn the BUZZER ON or OFF (screen will show ON/ OFF as picture below). The setting will be saved until modified again.










- 2. Tap  will select the club to the RIGHT according to sequence (W1<->W3 <->W5 <->W7 <->U3 <->U4 <->U5 <->U6 <->I3 <->I4 <->I5 <->I6 <->I7 <->I8 <->I9 <->PW <->AW <->SW <->LW <->W1). I7 is default.
- C. HOLD  &  simultaneously for 10 seconds to RESET ALL.

III. Icon description

- 1.  4 levels of battery power. Each level represents 25%. When the power is less than 10%, only the frame will show, and it will be flashing.

VI. LED and Buzzer

- 1.  Still GREEN light: Ready to Swing.
- 2.  +  Green flash twice with two short beeps: swing detected: radar read.
- 3.  +  Red light flash twice with a long beep following short beep: failed detection.
- 4.  Still red light: Battery life less than 5%, will turn off automatically in 10 seconds.
- 5.  Green and red flicker twice: Data reset complete; adjustments saved.

V. Additional Information

1. Auto shut down in 5 minutes if no swing is detected or any usage of the buttons.
2. Effective Carry distance is 30yd~420yd.
3. When dry swinging(no golf ball), Carry distance is simulated by the club speed.
4. Back stand's angle is 17°.
5. Place the Launch Master 5.5ft(1.5m) directly behind the ball.
6. Minimum swing speed is 35mph.
7. Do not mix different different batteries while using (ex. Different brands or type).
8. Low battery power can cause inaccurate readings.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This equipment complies with FCC radiation exposure limits set forth for an uncontrolled environment.

This equipment should be installed and operated with minimum distance 20cm between the radiator& your body.

This transmitter must not be co-located or operating in conjunction with any other antenna or transmitter.