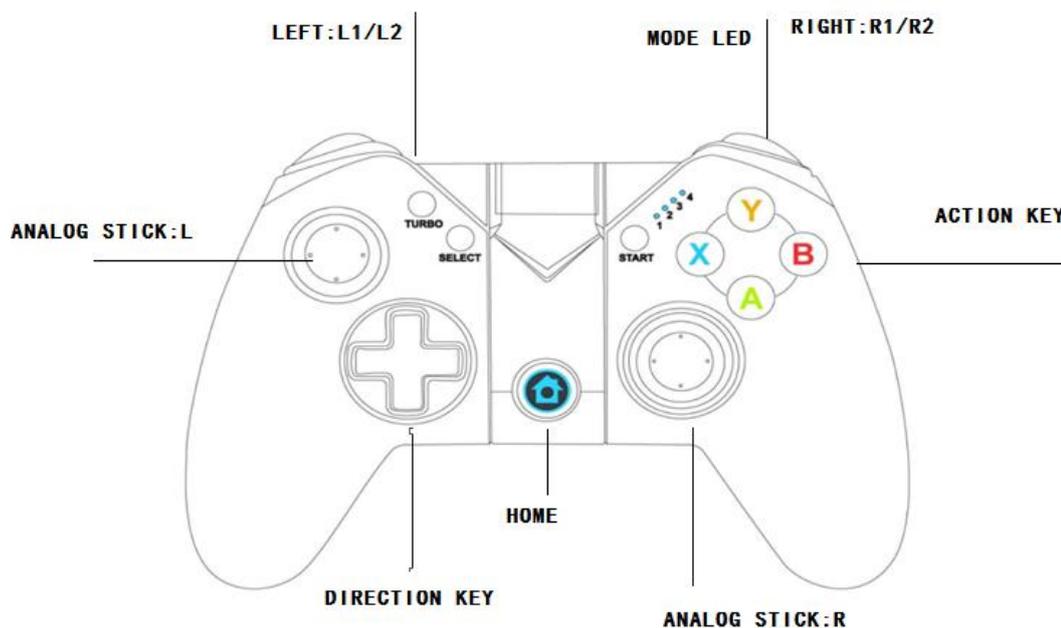


Instruction Manual

Wireless game controller(X100) is compatible with Android/IOS smart phone, tablet, IPTV box, smart TV and Window PC. Supporting mode: Android, iOS, iCade,PS3
Please kindly ensure that device system and controller is compatible before usage.



Mode LED indicating:

Wireless mode:

Android: LED 1

Multimedia: LED 1 + LED2

iCade : LED4

2.4G mode:

PC-xinput:LED2+LED3

PC-Dinput:LED1+LED2+LED3

PS3: LED used by users

Wired mode:

PC-xinput:LED2+LED3

PC-Dinput:LED1+LED2+LED3

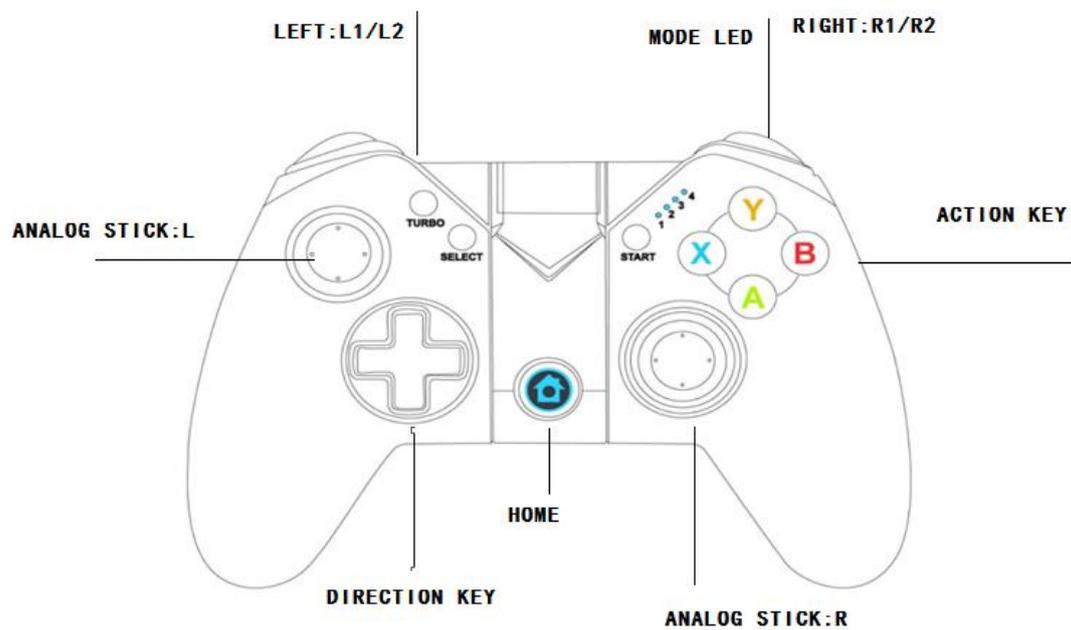
PS3: LED used by users

Wireless Connection

A) Android

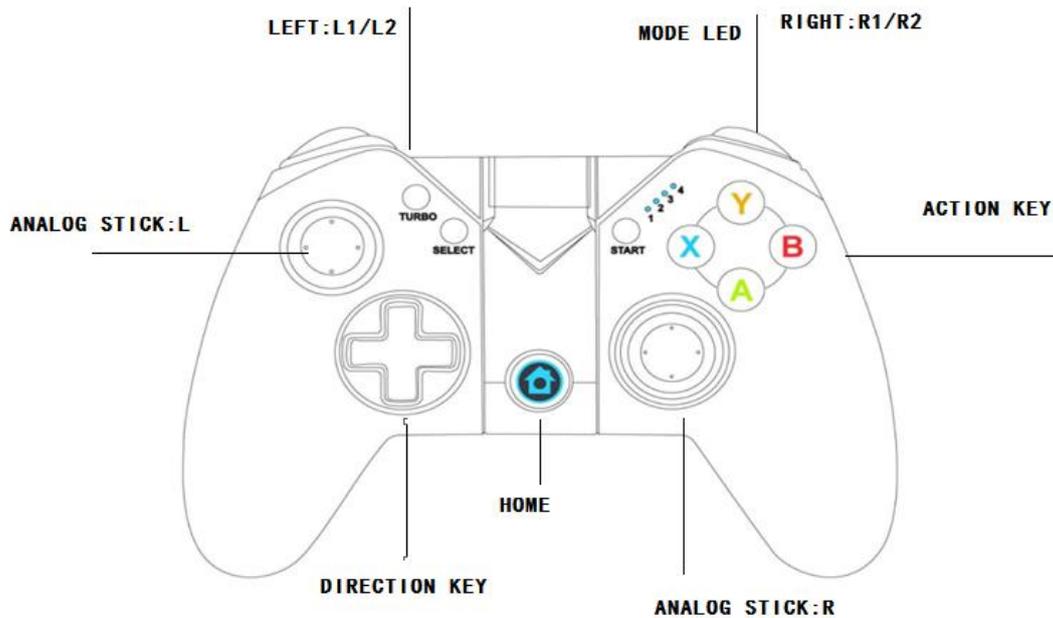
- 1) Turn on the controller.
- 2) Press both X and HOME together (5 seconds or more) for pairing (LED1 is flashing),
- 3) Go to your device Setting/Bluetooth and find "Mikiman-M1", selected for pairing with controller.

4) After success connect, LED 1 is long bright.



B) iCade

- 1) Turn on the controller.
- 2) Press both B and HOME together (5 seconds or more) for pairing (LED3 is flashing),
- 3) Go to your device Setting/Bluetooth and finding "Gamepad" , selected for pairing with controller.
- 4) After success connect, LED 3 is long bright.



C) Multimedia mode:

- 1) Under Android mode, short press SELECT+X for switching to Multimedia mode.
- 2) LED 1+LED2 is long bright upon success switching.
- 3) Key function (there may have different upon different mode):
 - Left arcade stick: mouse cursor moving (fast)
 - Right arcade stick: mouse cursor moving (slow)

2.4G Connection

- 1) PC-Xinput:press HOME+Y , LED 1+LED2 is long bright upon success switching. Insert the 2.4G connector, After success connect, LED 3+LED2 is long bright upon success switching. Press both X and HOME together (5 seconds or more) for pairing(LED1+LED2+LED3 is long bright upon success switching),this mode :Dinput mode
- 5) PS3: press HOME+SELECT together (5 seconds or more) for pairing (LED1+LED2+LED3+LED4 is flashing), Insert the 2.4G connector, After success connect, LED 1+LED2 +LED3+LED4 is long bright upon success switching. Press HOME for pairing LED used by users

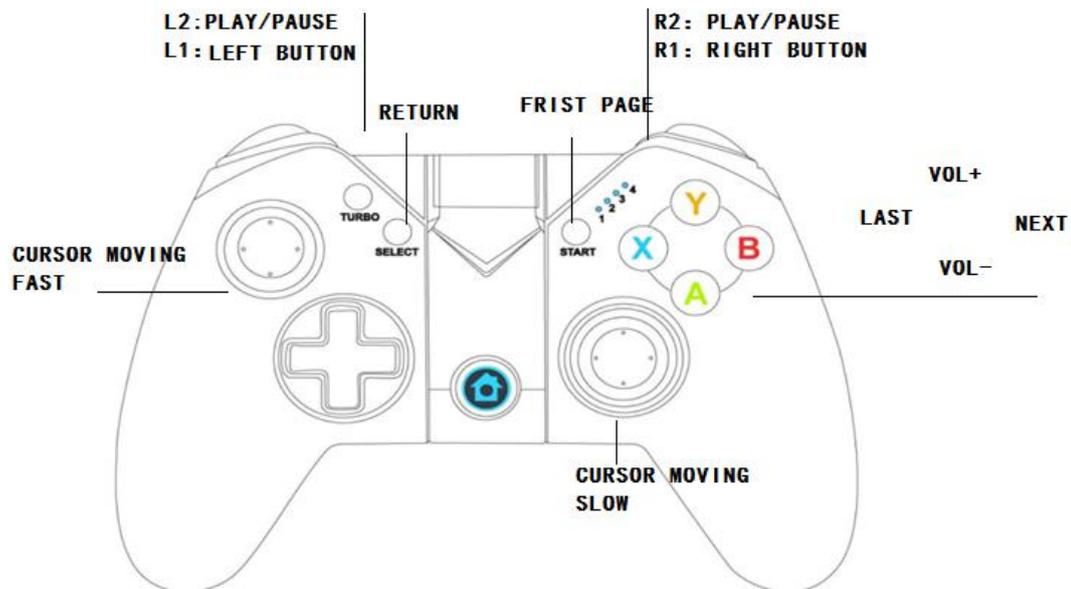
Wired Connection

- 1.**WIRED Connection PC: Connect a computer directly with a data line , LED 3+LED2 is long bright upon success switching.**

Entering the Xinput mode, Press both SELECT and START together (5 seconds or more) for pairing(LED1+LED2+LED3 is long bright upon success switching),this mode :Dinput mode

WIRED Connection PS3: Before inserting the data line,

Press SELECT, After success connect



Functions:

D) Battery indicating

- 1) Low battery: LED4 is flashing fast. Please charge the controller immediately.
- 2) Charging: LED4 is flashing slow. Long bright after full charged

E) System compatibility

- 1) **Android mode:**
 - a) Smart phone and tablet with Android 4.0 or above and support OTG function.
 - b) Smart TV and IPTV box
 - c) Compatible with game under Android system or related operation system
 - d) Connection mode:wireless、 wired and 2.4G connector
- 2) **iCade mode:**

- a) iCade game under iOS system.
- b) Visit APP Store, search iCade and game such as Temple Run, Rush City and Akane Lite will be available for download.

D) Turbo function

- 1) Turbo function is working under Android, and iCade mode.
- 2) Supporting Turbo key: A, B, X, Y, L1, L2, R1, R2, L3, R3, SELECT, START.
- 3) Press Supported key and TURBO together to active Turbo function.
- 4) Press Supported key and TURBO together to turn off function.
- 5) Turbo function will be auto removed upon controller turn off or no power.
Reset Turbo function by above step 3.

E) Sleep mode

- 1) When battery capacity low, controller will auto switch to sleep mode.
- 2) When controller not operate for 15 minutes, controller will auto switch to sleep mode.
- 3) If it can't pair for more than 1 minute, controller will auto switch to sleep mode.

F) Reset

When controller working abnormal such as not able to turn on/off or auto turn off or else, it can be reset to default setting by using pin to press the RESET key inside the small hole at back side.

warn

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2)

this device must accept any interference received, including interference that may cause

undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

Note: This equipment has been tested and found to comply with the limits for a

Class B

digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates uses and can radiate radio frequency energy and, if not

installed and used in accordance with the instructions, may cause harmful interference

to radio communications. However, there is no guarantee that interference will not

occur in a particular installation. If this equipment does cause harmful interference to

radio or television reception, which can be determined by turning the equipment off and

on, the user is encouraged to try to correct the interference by one or more of the

following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the

- receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.

FCC Warning

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