AQUATHUMP WIRELESS SPEAKER

User Manual

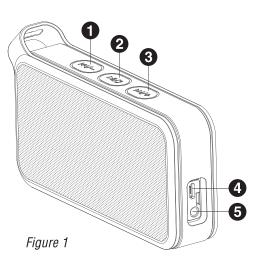


DIAGRAM (Figure 1)

- 1. Volume Down (short press) Previous Track (long press)
- 2. Play / Pause (short press) Power On / Off (long press)
- 3. Volume Up (short press Next track (long press)
- 4. USB-C Charging Port
- 5. 3.5mm Audio Port

PAIRING YOUR SPEAKER

Turn on the speaker by holding the power button (Figure 1.2) down for approximately 3 seconds; you should hear a power-up noise and see a flashing blue LED light on the front of the speaker to indicate that the device is on and ready to pair. In the wireless pair settings of your mobile device, connect to the device named "Aquathump". You will hear a noise and see the blue LED light turn solid, ensuring a successful pair. The speaker will automatically turn off if no devices are paired after 13 minutes. To connect to a new device, (while turned off) hold down the power button for 5 seconds until you hear two beeps. This tone means it's scanning for a new device.

CHARGING YOUR SPEAKER

Connect the USB charging cable to a power source and insert the USB-C tip in the charging port located underneath the port flap. Let the Aquathump reach full charge (approximately 2.5 hours if the battery was completely drained) before use. The LED light will turn red while the speaker is charging, and turn off once fully charged.

PRODUCT FEATURES

- Wireless functionality with 33 foot range
- Up to 4 hours of audio playtime from a single charge
- Built-in rechargeable battery
- Compatible with smart devices
- Waterproof when port flap is completely sealed (submerged up to 1 meter)
- Carabiner clip for easy portability

SAFETY POINTERS

- The waterproof feature of this speaker is only true when the port flap is completely sealed. Also, do not allow water to come into contact with the ports (Figures 1.4 and 1.5); this may cause irreparable damage to your speaker.
- Do not disassemble, modify, or alter this product in any way. Doing so may cause undesirable effects such as electric shock, product malfunction, or fire hazards. Not to mention, it'll void your warranty.
- Do not put the electrical cords near water. Although the Aquathump is waterproof under code IPX67, using the electrical cords near water is highly discouraged.

NOTE: IPX67 waterproof rating is IEC standard 60529. Compliant standards mean that this product resulted in no damage when submerged in water at a depth of 1 meter for 30 minutes.

SPECIFICATIONS

- Dimensions: W 0.87 x L 5.10 x H 2.75 in
- Weight: 6 lb 25 oz
- Playtime: 4 Hours (@ 65% volume)
- Frequency Response: 100Hz to 20kHz
- Speaker Drivers: 50mm
- Output Power: 5W
- Wireless Range: 33 feet
- Wireless Connection: V5.3+EDR
- Battery: Lithium ion, 3.7V / 800mAh
- Battery Charge Voltage: DC5V/1A
- Charging Time: 2.5 Hours
- Waterproof Rating: IPX67

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device. pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures: -Reorient or relocate the receiving antenna.

 $- \mbox{Increase}$ the separation between the equipment and receiver.

-Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

-Consult the dealer or an experienced radio/TV technician for help.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.



FCC ID: 2AMZY-AQUATHUMP

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.