



USER MANUAL

Kinetic Series

Wireless Bluetooth Headphones

"They're just headphones, how hard could they be to use?"

Now look at you, tail between your legs, fumbling through our user manual. Or you opened it as you unwrapped the package, which is perfectly fine too.

Browse on; and thank you for taking the time to reach the manual, our customer support team sincerely appreciates it.

ACCEPTING CALLS

Once connected, you can take calls through your headphones by either accepting the call on your phone or by pressing "Flexion™" once to accept the call. The embedded microphone will enable you to talk through the device.

TO BAIL YOURSELF OUT

Once in a call, simply press "Flexion™" to hang up.

TURN OFF

Once on, hold "Flexion™" for 2 seconds to turn off. This will be confirmed by the red indicator.

The +/- Button: This button controls both volume and changing songs. Generally, to listen to music, play the music on your device once paired and it will play automatically through your headset.

TO CHANGE VOLUME

Pressing the + or - button once will increase and decrease the volume, respectively. The total volume has been broken down into 10 levels.

TO CHANGE SONGS

Hold down the + or - button to play the next or previous song, respectively. The total song count has not been broken down into 10 levels.

All our Flex Tech™ is defined by functionality and elegance, and our Kinetic Series Wireless Headphones are no exception. The headphones are equipped with wireless capability and unobtrusive user interface, making them fully exercise compatible no matter what you are doing.

SPECIFICATIONS

Bluetooth Version: CSR 8645 I V4.0 + EDL

Working distance: 10 meters

Talk time: 4-6 hours

Standby time: 2 hours

TO USE

For your convenience, all functions of the Kinetic Series Headphones have been divided between the two headphones, with the Master Earpiece controlling general usage and the other charging.

There are also instructions along the way for those unfamiliar with Bluetooth pairing to learn how to.

To charge, simply connect a MicroUSB charger to the port on the secondary earpiece.

FAQ

Q: Hey Flexion™, you said the headphones are exercise-compatible. Are there any exercises the headphones do not work well with?

A: Swimming. Do not swim with these headphones on.

Q: Hey Flexion™, I find it so cute that the delicate push-and-pull of Bluetooth device pairing so closely parallels courting somebody of the opposite sex. Did you notice this very obvious parallel as well?

A: Yes, it was actually a concept proposed by the very talented lead technical writer which was unfortunately shot down. It's too bad it could never make it into the user manual.

Q: Hey Flexion™, I have some real questions needing answering.

A: For anything not included in the manual, we would be more than happy to help you out at support@getflexion.com. The Flexion™ customer support staff is pretty under-worked given the quality of our electronics, so feel free to reach out to them and ask them how their day is going.

MASTER EARPIECE

The two buttons on this earpiece are the "Flexion" and +/- button.

The "Flexion™" Button: Think of this as the 'master' button, with most of the headphone's functions depending on the duration pressed of this button.

TURN ON

Push and hold "Flexion™" for 2 seconds to turn it on. This will be confirmed by the blinking red and green indicators.

WIRELESS PAIRING

Once on, to pair your headphones with the device of your choice, hold down "Flexion™" for 4 seconds. This turns on Bluetooth for the headphones and will be confirmed by the blinking blue and red indicators. From there, go to your device (ex: mobile phone), enable Bluetooth, find "Q5" in the pairing list, and link the two through your phone.

SWITCHING DEVICES

After one device is connected, push Flexion™ to disconnect the device. From there, repeat the steps for Wireless Pairing to re-link your headphones to another device.

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FlexTech™?

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FCC STATEMENT

1. This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions:

(1) This device may not cause harmful interference.

(2) This device must accept any interference received, including interference that may cause undesired operation.

2. Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation.

This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.

- Increase the separation between the equipment and receiver.

- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.

- Consult the dealer or an experienced radio/TV technician for help.