

Gaming is winning.™

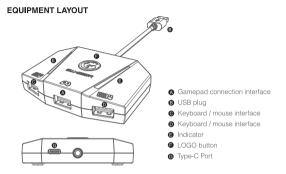
GameSir VX AimBox

Multi-Platform Console Adapter



PACKAGE CONTENTS

- VX AimBox Multi-Platform Console Adapter
- Micro USB cable
- Type C cable
- Manual



HARDWARE REQUIREMENTS / COMPATIBILITY

- Xbox One
- Xbox Series X/S
- PlayStation 4
- PlayStation 5
- Nintendo Switch

MAXIMIZE GAME SENSITIVITY

The mouse switching technology of VX AimBox will assume that the 'view sensitivity' and other related options are maximized in your gameplay settings. In any case, it must be turned up to maximize your aiming performance.

CONNECT TO PlayStation 4

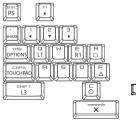
Go to PlayStation 4 "Accessories>Controllers>Communication Method>Use USB cable"

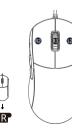
- · Connect the official PlayStation 4 game controller to the controller connection interface
- · Connect the keyboard/mouse to the keyboard/mouse interface
- Connect the VX AimBox to the USB port of PlayStation4 through the USB plug. After the VX AimBox is started, the indicator light defaults to a phantom color cycle. When the indicator light flashes blue 3 times, it means the recognition is successful and can be controlled.

Indicator	Explanation
phantom cycle	Default light effect
Blue flashes 3 times	Recognize to PlayStation 4 mode

Note: Please replug the USB cable from your game console if VX AimBox doesn't work.

PlayStation 4 KEY VALUE DIAGRAM





CONNECT TO PlayStation 5

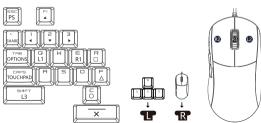
Only games that can be controlled using PlayStation4 game controllers are supported

- · Connect the official PlayStation 4 game controller to the controller connection interface
- · Connect the keyboard/mouse to the keyboard/mouse interface
- Connect the VX AimBox to the USB port of PlayStation5 through the USB plug. After the VX AimBox is started, the indicator light defaults to a phantom color cycle. When the indicator light flashes blue 3 times, it means the recognition is successful and can be controlled.

Indicator	Explanation
phantom cycle	Default light effect
Blue flashes 3 times	Recognize to PlayStation 5 mode

Note: Please replug the USB cable from your game console if VX AimBox doesn't work.

PlayStation 5 KEY VALUE DIAGRAM



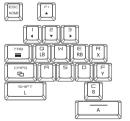
CONNECT TO Xbox One

- · Connect the official Xbox One game controller to the controller connection interface
- Connect the keyboard/mouse to the keyboard/mouse interface
- Connect VX AimBox to the USB port of Xbox One through the USB plug. After the VX AIMBOX is turned on, the indicator light defaults to a phantom color cycle. When the indicator light flashes green 3 times, it means that the recognition is successful and can be controlled.

Indicator	Explanation
phantom cycle	Default light effect
Green flashes 3 times	Recognize to Xbox One mode

Note: Please replug the USB cable from your game console if VX AimBox doesn't work.

Xbox one KEY VALUE DIAGRAM





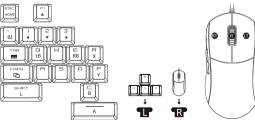
CONNECT TO Xbox Series

- · Connect the official Xbox gamepad to the controller connection interface
- · Connect the keyboard/mouse to the keyboard/mouse interface
- Connect the VX AimBox to the USB port of Xbox Series through the USB plug. After the VX AimBox is turned on, the indicator light defaults to a phantom color cycle. When the indicator light flashes green 3 times, it means that the recognition is successful and can be controlled.

Indicator	Explanation
phantom cycle	Default light effect
Green flashes 3 times	Recognize to Xbox Series mode

Note: Please replug the USB cable from your game console if VX AimBox doesn't work.

Xbox Series KEY VALUE DIAGRAM



CONNECT TO Nintendo Switch

Go to switch "System Settings> controller and sensors> Pro controller wired connection", and adjust it to the "on" state

- · Connect the keyboard/mouse to the keyboard/mouse interface
- Connect VX AimBox to the USB interface of Nintendo switch dock through USB plug. After VX AimBox is turned on, the indicator light defaults to the phantom color cycle. When the indicator light flashes red three times, it means the recognition is successful and can be controlled.

Indicator	Explanation
phantom cycle	Default light effect
Red flashes 3 times	Recognize to Nintendo Switch mode

Note: Please replug the USB cable from your game console if VX AimBox doesn't work.

Nintendo Switch KEY VALUE DIAGRAM





CONNECT TO THE "GAMESIR" MOBILE APP

The GameSir mobile app offers multiple features that give you the flexibility to customize gamepad button mappings, sensitivity adjustments, and firmware version uggrades, and other features when necessary.

- Turn on the Bluetooth of the mobile phone, search the GameSir VX box in the Bluetooth device, pair and connect,
- · Open up the GameSir app for a highly personalized setting.

Scan the QR code below to download the "GameSir" mobile application



SWITCHING THE LIGHTING EFFECT

Switch the light effect by pressing the LOGO button at the top of the VX AimBox

Light Effect	
Color cycling (default)	
Steady Blue	
Steady Green	
Steady Orange	
Steady Purple	

SUPPLY POWER TO VX AIMBOX THROUGH TYPE-C INTERFACE

Please note that VX AimBox may not be able to provide the required power for some keyboards/mouses. After power on, they may not work normally. In this case, please try to input additional power to the Type-C interface on the VX AimBox to supply power.

A NOTICE Please read this Precautions carefully.

- CONTAINS SMALL PARTS. Keep out of reach of children under the age of 3. Seek immediate medical attention if swallowed or inhaled.
- DO NOT use the product near fire
- DO NOT expose to direct sunlight or high temperatures.
- DO NOT leave the product in a humid or dusty environment
- . DO NOT impact the product or cause it to fall due to strong impact
- DO NOT touch USB port directly or it might cause malfunctions
- DO NOT strongly bend or pull cable parts.
- · Use a soft, dry cloth while cleaning
- DO NOT use chemicals such as gasoline or thinner.
- DO NOT disassemble, repair or modify.
- DO NOT use for purposes other than its original purpose. We are NOT responsible for accidents or damage when used for non-original purposes.
- . DO NOT look directly at the optical light. It might damage your eyes.
- . If you have any quality concerns or suggestions, please contact GameSir or your local distributor.

Thisdevice complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications.

However, there is no guarantee that interference will not occur in a particular installation If this equipment does cause harmful interference/or tacio or television reception, which can be determined by truing the equipment off and on, the user is encouraged to try to correctthe interference by one or more of the following measures:

-Reorient or relocate the receiving antenna.

-Increase the separation between the equipment and receiver

-Connect the equipment into an outlet on a circuit different from that to which the receiver is connected -Consult the dealer or an experienced radio/TV technician for help

FCC Caution.

(1)§ 15.19 Labelling requirements.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

§ 15.21 Changes or modification warning

Any Changes or molifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

§ 15.105 Information to the user.

Note: This equipment has been tested and found to comply with the limits for a class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a readential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no genarates that interference will not occur in a particular testistic testistic and the second second and the second and the testistic testistic and the second second second and the testistic testistic and the second second second second second testistic testistic testistic and the second second second testistic testistic

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