

WIRELESS

STRIKEPACK

ADAPTER FOR PS4™

MOD PACK



COLLECTIVEMINDS ™

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NOTE: THIS MANUAL HAS BEEN REVISED WITH INSTRUCTIONS THAT ARE VALID ONCE THE PS4 WIRELESS STRIKEPACK IS UPDATED TO V1.0.0

INTRODUCTION

Thank you for purchasing the PS4™ WIRELESS STRIKEPACK, one of the most advanced gaming adapters ever built for the PS4™ controller. We have taken our Macro On Demand (MOD) technology to a whole new level. You are no longer tethered to the console for control. There is no need to hook the device to a PC for a lengthy setup before use. Using the Strike Pack Companion App, you can access our suite of controller MODs right on your smartphone with the touch of your finger. Simple. Powerful. We believe this is a real game changer and hope you agree. All of the modifications made possible by the device are done digitally in real time without voiding the warranty or making any permanent changes to your controller. The whole team at Collective Minds really hope you enjoy gaming with it, as much as we have enjoyed designing it for you.

We have spent countless hours, and sleepless nights, pushing the device through extreme game sessions, ensuring any bugs and issues have been eradicated. However, if you find any issues or have any difficulty operating the device, please reach out to us at support@collectiveminds.ca and we will be happy to help you out.

Also, there are lots of videos to help you setup and maximize your fun over at www.StrikePackWireless.com – please check it out! If you want to take your Strike Pack to the next level check out our Mod Pass service that optimizes your Strike Pack for your favorite games at www.ModPass.ca

PACKAGE CONTENTS

- Strike Pack Back Button Adapter
- USB Strike Pack Wireless Dongle
- Instruction Manual



GETTING STARTED

Attaching The Strike Pack Back Button Adapter

1. Line up the Strike Pack Back Button Adapter using the 3.5mm headset jack.
2. Gently slide the Strike Pack Back Button Adapter onto the controller until it snaps on securely. The clip should be securely around the home button and locked into the holes above it.

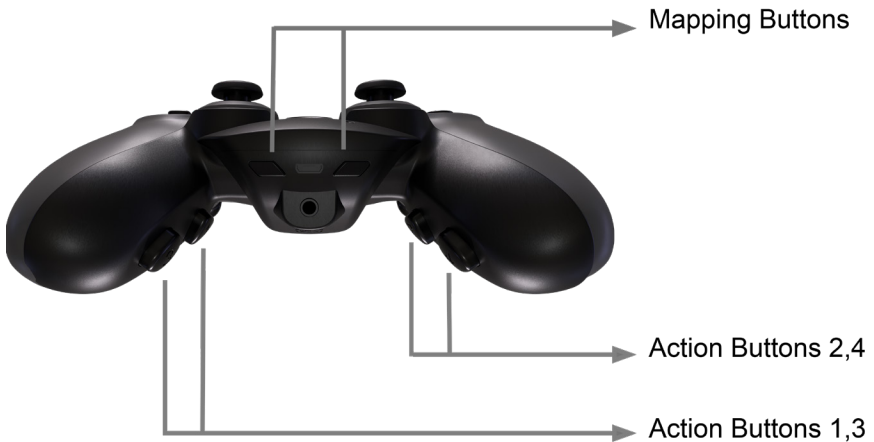


Pairing The USB Strike Pack Wireless Dongle

1. Plug the USB end of the Strike Pack Wireless Dongle into a free USB port on your PS4™ console.
2. The LED on the stick should be WHITE.
3. HOLD the SHARE button on the PS4™ controller and, while still holding it, HOLD the HOME button for 5 seconds. The LIGHTBAR on the controller will flash white if done correctly. Your controller is now in pairing mode.
4. Now tap the pairing button on the front of the USB Strike Pack Wireless Dongle. The WHITE LED will start flashing.
5. Pairing will start. After a few seconds both the LED on the Strike Pack Wireless Dongle and the lightbar on the PS4™ controller will turn BLUE.
6. Your Strike Pack is now successfully paired.
7. You do not need to pair your Strike Pack Dongle to your controller each time you turn on your controller. It will stay synced until you sync the controller to another device or console.
8. NOTE: You must not plug in your PS4™ controller back into the console USB port as this will cause your pairing to be lost to your Strike Pack and return to the console.

THE WIRELESS STRIKE PACK DEVICE

Mapping the Action Buttons



Button Mapping on the Strike Pack Back Button device could not be easier once paired with your console. There are two mapping buttons on the front as shown above. Their functions are completely interchangeable, and you can use either button for convenience.

You can easily map any Action Button to one of the following seventeen functions: Left D-pad, Right D-pad, Up D-pad, Down D-pad, R1, R2, R3, L1, L2, L3, Square, Circle, Triangle, Cross, Share, Options, or Touch Pad click.

To Map a Button:

1. Press and hold the Mapping button on the front of the Strike Pack until the LED light begins to pulse Blue.
2. Press and hold the Action Button that you intend to map (the LED on the Back Button will go WHITE), and simultaneously press and hold the controller function or button that you want to map it to.
3. Release the button/controller function, then release the Action Button. The LED on the Strike Pack Back Button will momentarily turn to GREEN indicating a successful mapping. If you do not press the corresponding controller function within 3 seconds or release the action button before a controller function is mapped, the LED will momentarily turn RED and return to mapping mode.
4. You can continue to Map the other Action Buttons or PRESS either mapping button to exit mapping mode.
5. Pressing the mapping button at any time on the Front of the Strike Pack will exit Mapping Mode and turn off the LED indicator.

To Un-Map a Button:

1. Simply follow the Mapping process above, but MAP the HOME button to the ACTION button you wish to clear.

CHARGING WITH THE WIRELESS STRIKEPACK

You must not plug in your PS4™ controller back into the console USB port as this will cause your pairing to be lost to your Strike Pack and return to the console.

To charge your controller while playing you can use a USB CHARGE ONLY converter with any Micro USB cable or use a USB wall adapter with a power rating no greater than DC 5V 1 Amp.

FCC Statement

This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions:

- (1) This device may not cause harmful interference, and
- (2) This device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.