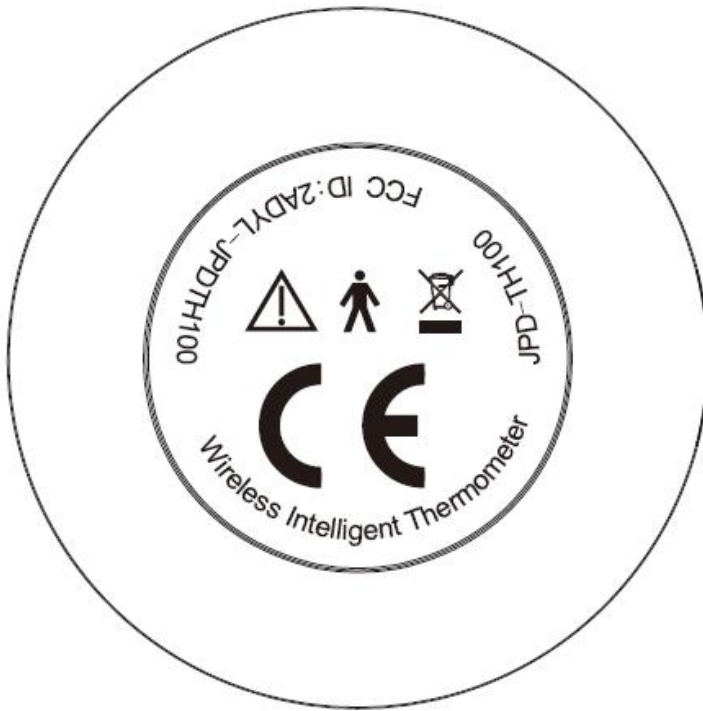


**Label:**



**Label Location :**

At the back of EUT

