Bluetooth Speaker User Manual



Caution and Safety

- 1. Do not immerse in water or expose to moisture, sunlight, or heat.
- 2. Store in a cool and dry place.
- 3. Do not expose to fire.
- 4. Avoid excessive impact; please discontinue use if the speaker is damaged.
- 5. Do not disassemble the speaker; there are no user-serviceable parts inside.
- 6. Excessive exposure to loud sound may result in hearing damage.

Introduction

The Bluetooth Speaker gives you the freedom to enjoy your music anywhere. Exceptional sound quality is packed into this portable speaker. It is Bluetooth version 2.1 compliant and is compatible with mobile phones, tablets, laptops, and computer systems that feature Bluetooth technology.

The Bluetooth Speaker can be used to conduct phone calls when you use the mobile phone function.

Charging the Speaker

- Before first time use, charge the speaker for 2 hours with 5V/250mA suitable charger.
- Plug the supplied USB connector into your Bluetooth Speaker's "Micro USB" port. Plug the cable into a desktop computer or an AC wall charger. The LED light will turn red when speaker is charging. The LED light will turn off when the charging is complete.

Bluetooth Pairing and Use Instructions

- 1. Press and hold button more than 3 seconds to turn on the speaker.
- The speaker will keep and the LED light will flash blue. It is now ready to pair with your device.
- 3.Turn on Bluetooth on your device. Your device will search for any Bluetooth devices in range. You should select "#2731". The blue LED light will turn off when successfully paired.
- 4. Music volume can be controlled by adjusting the volume on your device,
- 5. You can PAUSE and RESUME by pressing once button.
- When you use your telephone through Bluetooth speaker, the button is for pick up and hang up.
- 7. If your speaker has been paired previously with another device within the effective range (30ft), then the original pairing must be removed. This is done by deleting or forgetting the Bluetooth settings of the original device.
- 8. If the device moves beyond the effective range, the Bluetooth connection will be disconnected. Once the device and speaker are back in effective range, you will need to again establish the Bluetooth connection between the device and the speaker.
- 9. Press and hold button more than 3 seconds to turn off the speaker when you don't use it.

Product Specifications

- Model: SL010, 2731
- · Up to 2 hours of playback time
- Input: DC 5V/250mA
- · Charging time: 2 hours
- Speaker power: 3W
- Frequency response: 20Hz-20KHz
- · Lithium battery capacity: 250mAh
- RF range: <30 ft. of wireless range
- · Bluetooth V2.1+EDR

This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- -- Reorient or relocate the receiving antenna.
- -- Increase the separation between the equipment and receiver.
- -- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- -- Consult the dealer or an experienced radio/TV technician for help.