

# Glow Headphones



Operation Manual CRA-LEDFH BT ID: D036024 FCC ID: 2AANZCRALEDFH Thank you for purchasing the Crayola Glow Headphones. Please read all instructions carefully before using and retain this manual for future use and reference.

## PACKAGE CONTENTS

- Glow Headphone
- USB Charging Cable
  3.5MM AUX Cable
- Operation Manual

# KEY FEATURES

- Compatible with Bluetooth-enabled devices
- Built-in microphone
- Media shortcut keys

#### SAFETY INSTRUCTIONS

Keep the unit away from heat sources, direct sunlight, humidity, water and any other liquids.

Do not operate the unit if it has been exposed to water, moisture or any other liquids to prevent against electric shock, explosion and/or injury to yourself and damage to the unit.

Do not use the unit if it has been dropped or damaged in any way.

Repairs to electrical equipment should only be performed by a qualified electrician. Improper repairs may place the user at serious risk.

Do not puncture or harm the exterior surface of the product in any way.

Keep the unit free from dust, lint, etc.

Do not use this unit for anything other than its intended use or purpose. Doing so may damage the device.

This product is not a toy. Keep out of reach of children.

Do not use the unit at excessive levels as this may damage hearing.

Do not expose batteries, battery pack, or batteries to installed to excessive heat, such as direct sunlight, or open flame.



# FEATURES

- 1. Answer / End Call / Mode
- 2. Play/Pause
- 3. Increase Volume/Next Track
- 4. Decrease Volume/Previous Track
- 5. USB port 6. 3.5mm AUX Port
- 7. ON/OFF Switch
- 8. LED Light
- 9. Microphone
- 10. TF card port

# CHARGING THE HEADPHONES

The headphones come with a built-in rechargeable battery. Before using it for the first time, we recommend you charge the battery fully. Only use the supplied USB cable to charge the headphones.

Connect the USB cable to a computer USB port and the USB plug to the charging jack of the headset. The red LED fight will illuminate while the headphones are charaina.

When the battery is fully charged, the LED light will turn off automatically. Disconnect the headset at this point. The headset will then be ready for use.

When the battery is low, a noise will remind you. When this occurs, please recharge the headset.

# PAIRING THE HEADPHONES

- 1. Ensure the headphones are turned off, If they are not, please turn off the headphones first before pairing.
- 2. Turn on the headphone. The LED indicator light will flash blue. After 3 seconds, the LED indicator light will flash atternately blue and areen. This will indicate that your headphone is now in pairing mode.

- 3. Place the headphones and the Bluetooth device to which you would like to pair it within the operating distance. We recommend keeping the two devices no further than 3 feet apart. 4. Ensure Bluetooth is enabled on your phone or music
- device. Refer to the manufacturer's instructions for how to enable Bluetooth on your device.
- Once you have activated Bluetooth on your device, select the headphones "CRA-LEDFH" from the list of available Bluetooth devices.
- 6. If pairing is unsuccessful, turn off the headphones first and repair following the aforementioned steps. Once you have paired the headphones with a device, the headphones will remember this device and will pair automatically when the device's Bluetooth is activated and in range. You do not need to re-pair any previously connected devices

# LISTENING TO MUSIC

Once the headphones are paired to your device, you can stream music wirelessly to the headphoness. Select

the track you wish to listen to on your device to listen via headphoness. Should you encounter any problems while streaming, please refer to your device's user manual.

NOTE: Please note, the LED liahts will illuminate depending on the music being played. To ensure that your lights flash. ensure that the music being played has sufficient bass, and music is being played at a minimum of 50% volume.

#### USING HEADPHONES WITHOUT BLUETOOTH Your headphoness have a built-in AUX input which will

allow you to listen to music from non-Bluetooth devices using a 3.5mm AUX cable. 1. Insert one end of the AUX cable into the headphones ALIX input

Insert the other end into your devices headphone jack. 3. Power on your headphones and your device and beain plavina music.

Microphone may not be supported in this mode.

Before using AUX mode, please turn off Bluetooth headset. If your Aux cable is connected while Bluetooth is on, the headset will continually beep to remind you to turn off Bluetooth mode.

# MANUAL KEY FUNCTIONS

The headphones are equipped with a few shortcut keys. Please note the following functions. 1. Increase Volume - Press and hold the V+ Button

- Decrease Volume Press and hold the V- Button.
- Play/Pause Press the Play/Pause button.
- Next Track Press next track button.
- Previous Track Press previous track button.

# ANSWERING CALLS

# Last number re-dialina

At standby status, press the Answering/End Call button quickly two times to redial the last number dialed.

# Answering a call

Press the Answering/End Call button once to answer the incomina call.

## Reject an incoming call

Press and hold the Answering/End Call button for 2 seconds to reject the incomina call.

# Ending a call

Press the Answering/End Call button once to end the current call.

# Volume adjusting

Press the Vol+ or Vol- button to adjust the volume.

#### TF card function

Press the "M" button the switch between Bluetooth mode and TF card mode. Insert a TF card into your headphone. When done, the headphone will play music from the TF Card directly.

#### **USING 3.5MM AUX CABLE**

The headphones are able to be connected with a 3.5mm AUX cable with non-Bluetooth devices. Simply connect the included 3.5 mm AUX cable to the headphone and your device.

If the unit runs out of power, it can still be used for listening purposes only if connected to your device via 3.5mm AUX cable. All other functions will not be available until the unit is fully charged and turned on.

# TROUBLESHOOTING

- 1. If the Bluetooth does not function or if the unit powers off after powering on, the unit is low in power and needs to be recharged.
- 2. The headphones and pairing device need to be within 33 feet of each other with no major obstacles in order to pair.
- 3. If the device paired successfully, but there is no sound: a. Check to make sure the device and headphones
  - are connected correctly.

    b. Check whether volume is set at minimum.
  - c. Delete all paired Bluetooth devices from your device and pair the headset again.
- 4. Your headset is making unwanted noises:
- a. Make sure the devices are within effective operating distance and no obstacles are blocking the signal. If anything is blocking the signal, the sound may distort or be fragmented in your headset.
- b. The constant beep may be the low battery warning. 5. Some mobile devices support Bluetooth

communication, but do not support Bluetooth music streaming.

#### BATTERY MAINTENANCE

- 1. In order to prolong battery life, turn off your headset when not in use.
- 2. If the headset is not in use for a long period of time, store it in a dry, safe location. The headset will need to be charged every 2 months to maintain battery life.

## CARE AND MAINTENANCE

- · Do not expose the unit to liquid, moisture, or humidity to avoid damage to the product's internal circuitry.
- Do not use abrasive cleaning solvents to clean the unit. · Do not expose the unit to extremely high or low
  - temperatures as this will shorten the life of the electronic device, destroy the battery, and/or distort certain plastic parts.
  - Do not dispose of the unit in fire as they may explode or combust
- · Do not expose the unit to contact with sharp objects as this will cause scratches and damage. Do not let the unit fall from high places, as doing so may
  - damage the internal circuitry.
  - Do not attempt to disassemble the unit.

In the event that the unit does not function properly, return it to the store where it was purchased.

#### SPECIFICATIONS

Operation Range: Up to 33ft (10m) Frequency Response: 20Hz - 20kHz Speaker: 32 Ohm. 250mW

Battery: Built-In 300mAh Lithium-ion Input Voltage: DC 5V

Play Time: Up to 5 Hours

# **FCC STATEMENT**

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference. and (2) this device must accept any interference received, including interference that may cause undesired operation.

Please note that changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

FCC INSTRUCTIONS FOR A CLASS B DIGITAL DEVICE OR PERIPHERAL

Note: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no augrantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
  Connect the equipment into an outlet on a circuit
  - different from that to which the receiver is connected.
  - Consult the dealer or an experienced radio/TV technician for help.

## WARRANTY INFORMATION

The condition of this warranty and our responsibilities under this warranty are as follows:

Supplier's warranty is non-transferable. And this warranty is limited to the original purchaser only.

- \* You must be able to prove the date of original purchase of the unit with a dated receipt.
- \* The warranty is not applicable if the product has been subject to physical abuse, improper installation, modification or repair by unauthorized third party.
- \*The responsibility of supplier's products shall be limited to the repair or replacement of the product as its sole discretion.
- \* Specifically exempt from any warranty are limited-life consumable components subject to normal wear and tear such as batteries, decorations and other

#### accessories.

- \* A supplier will not take any responsibility if the failure of the unit has resulted from accident, abuse, misuse, or any unauthorized repair, modification or disassembly.
- Modification and repair of the unit should be done by authorized and qualified service personnel, Center or returned to the manufacturer.
- \* This warranty gives you specific legal rights, and you may also have other rights which vary under local laws.

The following conditions comprise the requirements and scope of our warranty conditions and do not affect our legal and contractual warranty obligations. We offer a warranty on our products in accordance with the following conditions:

- 1) DGL<sup>TM</sup> products are covered by a 3 month warranty. We will resolve damages or defects on DGL<sup>TM</sup> products free of charge within 3 months of the purchase date under the following warranty conditions. For any damage or defect determined later than 3 months after the purchase date, proof of a manufacturing fault must be submitted for repair under warranty.
- 2) The warranty does not cover batteries and other parts, which are considered consumables, parts that break easily such as glass or plastic or defects based on normal wear and tear. There is no warranty obligation in the event of marginal differences compared to the target appearance and workmanship provided these have a negligible effect on the product's fitness for use, in the event of damage caused by chemical or electrochemical effects, by water or generally from abnormal conditions.
- 3) The warranty will be performed in such a way that we shall decide whether to repair the defective parts or to replace them with working parts free of charge. DGL™ reserves the right to exchange the product for a replacement product of equal value if the product sent in cannot be repaired within a reasonable time or at a reasonable cost. Requests cannot be made for repairs to be carried out on site. Parts that have been replaced

or exchanged become our property.

- 4) The warranty claim does not apply if repairs or other work is carried out by unauthorized persons or if our products are equipped with additional parts or accessories that are not approved for our product.
- 5) Warranties that have been activated do not cause the warranty period to be extended, nor do they trigger a new warranty period. The warranty period for any replacement parts installed ends with the warranty period for the entire product.
- 6) Any other further claims are excluded, especially those for replacement due to damage caused to the outside of the product, provided there is no obligatory legal liability. We therefore accept no liability for accidental, inclinect or other consequential damage of any kind, which leads to usage restrictions, data loss, and loss of earnings or interruption to business.

#### Asserting a warranty claim:

- 1) To make use of the warranty service for hardware issues, you must contact the DGL<sup>TM</sup> Service Center by email at support@dglusa.com
- 2) DGL™ will try to diagnose and solve your problem. If it is determined that a warranty claim exists, you will be given an RMA number (Return Material Authorization) and will be asked to send the product to DGL™.

IMPORTANT:  $DGL^{TM}$  will only accept parcels that have an RMA number.

Please observe the following when sending the product: 1) Send the product suitably packaged with carriage and insurance paid. Do not enclose any accessories with the product (cables, chargers, manuals, etc) unless the DGL Service Center specifies otherwise.

2) Mark the RMA number on the outside of the package in such a way that it is visible and clearly legible.

- 3) You must enclose a copy of the sales slip as proof of purchase.
- 4) Once DGL™ has received the product, it will meet its warranty obligations in accordance with the warranty conditions and will return the product to the sender with carriage and insurance paid.

Service outside of warranty DGL<sup>TM</sup> can refuse any service claim made that is not covered by the warranty.

If DGL<sup>TM</sup> agrees to provide a service outside the warranty, the customer will be invoiced for all repair and transport costs.  $DGL^{TM}$  will not accept any packages that have not first been approved by  $DGL^{TM}$  by means of an RMA (Return Material Authorization).

DGL Group guarantees the quality of this Crayola product.

For questions or comments, please feel free to contact us at 888-987-3089 Monday - Friday, 10am - 3pm EST or via email at support@dglusa.com.