

Battle Company BRP/BRX pairing procedure

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To pair a Grenade

Be sure to have the most recent firmware installed for grenade:

https://drive.google.com/open?id=1BWsiqT3zDPIwaZGCHGbWfT_NqEu2ldKZ

Follow the instructions in the headset update video for the grenade, they are the same procedure:

<https://battlecompany.com/brx/barracks/>



Now you must place the gun into bluetooth update/pairing mode. Turn on the gun and then press and hold the RIGHT button until the music completes and you hear 'Install Accessory'



Turn on your grenade, after this you must pair within 10 seconds, or it will not accept pairing request. Cycle the power on the grenade if you are not fast enough.



Now, you must set the grenade down, and shoot the glowing LED with the gun. Pull the trigger on the gun. The grenade should send a long BEEP. If it did not, you need to repeat the process, or cycle the power on the grenade and shoot it during the first 10 seconds to pair. There is a timer to prevent accidental IR pairing after the game is in session.



Press select button to exit pairing mode. The grenade will now only be useable by this gun in game. Point the grenade color LED at your headset and press the button on the grenade to arm it during a game. You should hear a chirp, now toss it at the enemies. It will not arm if you are dead, ran out of your 3 starting grenade uses or in a phone based game. You must be in an offline/no phone game and alive with grenade uses remaining.

To Pair a NRF Headset or Shock Bracelet to the BRX

Logo Check



Only a BRX with the Logo on the side of the gun has the newest NRF bluetooth module Android and iOS, if there is no logo, you have the older version that is only Android compatible. New headset



Now you must place the gun into bluetooth update/pairing mode. Turn on the gun and then press and hold the RIGHT button until the music completes and you hear 'Install Accessory

**** NOTE: you must -repair your grenades if you pair a headset. Do the same procedure as above, but be sure to do all your pairing at once, as a random pairing ID number is re-generated each time you enter pairing mode.



Turn on Headset, then press trigger on gun and button on headset at the same time. You should hear 'device connected' or 'headset connected'. The procedure is the same for a headset and shock device. You can have 2 total devices paired at the same time (1 shock and 1 headset both running in game on the same gun at the same time, and still be able to pair to a phone).

Warning: Changes or modifications to this unit not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

NOTE: This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

FCC Statement: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.