

WARNING:

- DO NOT expose product to water or moisture.
- DO NOT tamper with, disassemble, drop, or open product's electrical components.
- Always remove filling and speakers before washing.
- DO NOT store near acidic or alkaline materials.
- Keep away from open fire or excessive heat.
- This product IS NOT suitable for children under 36 months.
- To prevent possible hearing damage, DO NOT use at high volumes for long periods of time.
- If you have a pacemaker or other electrical device, consult with your physician before using this product.

CARE & WASHING:

- Remove foam filling and speakers from Melody Mates sleeve.
- Machine wash sleeve on gentle cycle, with cold water and mild detergent.
- Lay flat to air dry. DO NOT use dryer to dry.

Manufactured by Frustration Free Solutions®
2363 Warren Avenue, Twin Falls, ID 83301

(208) - 806 - 1073

Info@MyMemoryMates.com

Designed in the USA, Made in China

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are all trademarked and copyrighted property
of Frustration Free Solutions®
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Specifications

- Wireless Version: V5.0
- Frequency: 2.402 Ghz - 2.480 GHz
- Transmission Range: 10 M / 33 Ft
- Program Power: RMS 10mW x 2
- Speaker Unit: 24Ω/30mm
- Battery: 3.7V 200mAh
Rechargeable Li-polymer Battery
- Standby Time: Over 260 Hours
- Play Time: 6 Hours
- Full Charge Time: DC 5V Approx.
5 hours
- Includes over current, over charge
and over heat circuit protection
design on PCB



USER MANUAL

CONTACT US:

US Toll Free: (208) 806-1073

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QUALITY GUARANTEE:

Melody Mates warrants that the
product you receive will be free from
manufacturing defects for a period of
60 days from the date of purchase.

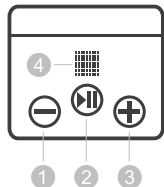
WANT MORE FUN?

Let's be social!

 @MemoryMatesToys

 @MemoryMatesToy

CONTROL



- 1 Turn Volume Down (long press)
Play Previous Song (short press)
- 2 Power On/Off (long press)
Play/Pause (short press)
Answer/Hang Up (short press)
Redial Last Call (double click)
Reject Call (long press)
- 3 Turn Volume Up (long press)
Play Next Song (short press)
- 4 LED Status Light

CHARGING

- Fully charge the battery before first use
- Using the supplied USB cable, plug one end of the cable into the charging port and the other into your USB plug or portable charging device
- While charging, the LED Status light will turn red on your wireless control panel
- The LED light will change to blue when the speakers are fully charged
- Full charging time is approximately 5 hours.

PAIRING

Pairing Your Melody Mate

- To pair your phone or device for the first use, hold down the Play/Pause button located on the control panel for 4 seconds until you see a red and blue flashing light
- Open your device's settings and select "BT Pillow" in the available list. Blue light will flash when pairing is successful.
- If a password is requested use default: 0000

How to Use:

- **PLAYING MUSIC/AUDIO:** Select your music or steaming audio on your phone or device as normal. Use the buttons on your control panel to Play, Pause or skip musical tracks.
- **POWER ON/OFF:** Simply hold down the Play/Pause button for 4 seconds to either power on or turn off your Melody Mate.
- Double click the button on the control panel to activate SIRI on your IOS device.
- Your Melody Mate will power down if a wireless connection has failed for 3 minutes.
- **TAKING CALLS:** To take an incoming call, press the Play/Pause button once. If the speakers are in use when a call comes in, the audio will automatically pause. To end a call, press the Play/Pause button once. Double click the Play/Pause button to redial the last number on your call list.

This device complies with all required CPSC testing. This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference and (2) This device must accept any interference received, including interference that may cause undesired operation.

Caution: Changes or modifications not expressly approved by Halo Acoustic Wear LLC voids the user's authority to operate the equipment.

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses, and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try and correct the interference by one or more of the following measures:

- (1) Reorient or relocate the receiving antenna.
- (2) Increase the separation between the equipment and the receiver.
- (3) Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- (4) Consult the dealer or an experienced radio/TV technician for help.

The device and its antenna must not be co-located or operating in conjunction with any other antenna or transmitter. This headset, like other radio devices, emits radio frequency electromagnetic energy. The level of energy emitted by this device, however, is less than the electromagnetic energy emitted by other wireless devices such as mobile phones. The headset operates within the guidelines found in radio frequency safety standards and recommendations. These standards and recommendations reflect the consensus of the scientific community and result from deliberations of panels and committees of scientists who continually review and interpret the extensive research literature.

The device may not be connected directly to the telephone network, but must connect to a FCC registered telephone. Only recharge your battery with the provided approved charger for this product.