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for use with
PlayStation®
PS3 • PS4 • PC

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RETRO® FIGHTERS

defender

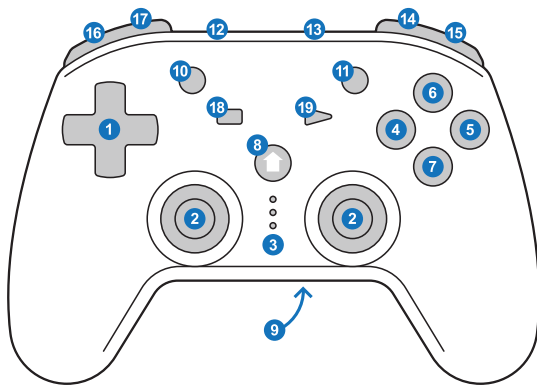
wireless gamepad

Quick Start Instruction Manual



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- 1 D-Pad
- 2 Analog Sticks
- 3 LED Indicator
- 4 Square Button
- 5 Circle Button
- 6 Triangle Button
- 7 X Button
- 8 Home Button
- 9 Off Button (back)
- 10 Turbo
- 11 Clear
- 12 Punch Auto Button
- 13 Screenshot Button
- 14 R1 Shoulder Button
- 15 R2 Trigger
- 16 L1 Shoulder Button
- 17 L2 Trigger
- 18 Select
- 19 Start

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FAQs

How do I charge?

To charge, use the provided USB-C cable with a USB compatible charging block (not included). Once charging the LED light on the controller will continuously blink indicating it is currently charging. Once the controller is fully charged it will stop blinking. This process takes approximately 2.5 hours on low / empty battery.

How long is the battery life?

Approximately 10 hours before you need to recharge.

What is the "Punch" button on top of the controller?

This is an auto button, it activates the button with turbo functionality without having to hold the button down.

What is the "Screenshot" button for?

It is used for updating firmware. Use only if needed.

customer service

We strive to make our fellow gamers happy. If you experience any issues with this product please contact us directly. We are here to help and we will make it right! You can send us an email at: support@retrofighters.com

how to pair

First time connecting to PS3, please use the included USB-C cable (or USB-C cable that you own) and plug it into the system to sync the gamepad to the system. To connect in future just press home button.

Macro Functions

Below are listed features and how to use them on the Defender®

Using "O" button as an example:

Function:	TURBO SET	TURBO CLEAR	AUTO SET	AUTO CLEAR
	O + TURBO	O + CLEAR	O + PUNCH	O + PUNCH

Xinput to Dinput mode

Swap Xinput to Dinput mode: Connect gamepad to PC via USB-C cable, hold HOME button for 3 seconds.

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FAQs

How do I pair my controller?

Please refer to the "How to Pair" section of this instruction manual.

Are the buttons analog?

Yes, the buttons are analog so you'll have no problem pulling off your favorite moves!

What systems are compatible?

PS3/PS4/PC.

Does this have Six Axis functionality?

Yes!

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This device complies with Part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) this device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation

NOTE: This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to Part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates, uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that

interference will not occur in a particular installation.

If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.

Warning: changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment

The device has been evaluated to meet general RF exposure requirements, the device can be used in portable exposure conditions without restriction