

# product description

## 1. Product description

- The bluetooth of the handle is version 4.2, which supports Switch, android, Windows (PC) and PS3 through bluetooth; Between the platform through the combination of keys to achieve. Support Switch, PS3, XINPUT (PC360), DINPUT via cable.

## 2. Function description

**SWITCH Function:** Connect to the SWITCH host through the gamepad, you can control the corresponding SWITCH game, support the six-axis, motor vibration function;

**Android features:** connect to android phone or tablet and android TV through gamepad, and control android games supported by gamepad; (support grape arcade, octopus arcade, left game arcade, new game arcade)

**Windows (PC) function:** connect to PC through gamepad, realize XINPUT, DINPUT function; In PC mode, the default mode of power-on is XINPUT mode, and the last power-on state is not saved. Plug and play, PC terminal will install the driver automatically.

**PS3 function:** connected to the PS3 through the gamepad, can control the corresponding PS3 game standard, support six axis, motor vibration function

**IOS13 Function:** connected to IOS13 version of the phone through the gamepad, can control the general game support gamepad;

## 3. Gamepad operation

### 3.1 SWITCH Mode

- Press Y+HOME to boot into the SWITCH pairing mode, led1-led4 indicator flashing circulation.
- Enter the pairing interface on the SWITCH host, and the host will automatically pair. After successful pairing, the host will automatically allocate channels, and the corresponding channel indicator light will be on. (bluetooth connection)
- Put the SWITCH into the SWITCH base, and then connect the handle through the data line. The handle will automatically connect to the SWITCH. After pulling out the data line, the handle will automatically connect back to the SWITCH host via bluetooth. (wired connection)

### 4. Android Mode

- Press B+HOME to start up and enter the Android pairing mode. Led1-Led4 indicator flashes in a cycle. (bluetooth connection)

### 5. Windows (PC) Mode

- The handle can be connected to the device Windows (PC) through the USB data cable under shutdown. After successful connection, the default LED2 channel light in XINPUT mode flashes. Long press START+SELECT for 3 seconds to switch to DINPUT mode and the LED3 channel light flashes. (wired connection)

### 6. PS3 Mode

- When the gamepad is not connected to the current PS3 or has been connected to other hosts and needs to be connected to the current PS3, the first thing to do is to use a USB cable to communicate wirelessly with the PS3. In the process of communication, the

program automatically carries on the code, and then can use bluetooth for wireless communication;

- The gamepad connects to the PS3 via USB data cable. The gamepad realizes wired connection to the PS3. (wired connection)

## **7. IOS 13 Mode**

### **IOS Devices Support IOS13 and Above:**

- The handle press L1+HOME to start up and enter IOS bluetooth pairing led1-led4 indicator flashes in a cycle to open bluetooth on the IOS device, find "DUALSHOCK 4 Wireless Controller" and click for pairing. The pairing is successful, and LED3 is long on; (bluetooth connection)

## **8. Connect Back Function**

- After holding down the HOME button for 1 second, the handle will automatically connect back to the last connected device

## **9. Button Composition**

- The handle consists of 18 digital buttons(UP, DOWN, LEFT, RIGHT, A, B, X, Y, L1, R1, L2, R2, L3, R3, START, SELECT, HOME, screen shot); Two analog 3D joysticks.

## **10. Motor Function**

- The handle has motor function. Use pressure sensitive motors; (In Switch mode, motor vibration can be adjusted by pressing the key combination; While holding down the screenshot, press - or + to adjust)

## **11. Charge**

- Handle shutdown state, when the handle is inserted into the adapter, led1-4 flashing, after full charge, led1-4 off
- Handle is online, when the handle is plugged into USB, the corresponding channel light flashes slowly according to different platforms, and it lights for a long time after being fully charged

## **12. Low power alarm**

- When the battery voltage of the handle is lower than 3.6v, the low power alarm (according to the battery characteristic principle), the channel light of the corresponding platform flashes slowly, indicating that the handle is low power and needs to be charged; Low power shutdown when battery voltage of handle is lower than 3.45v

## **13. Shut down**

- When the handle is turned on, press the HOME button for a long time to turn off the handle. When the handle is turned back on and cannot be connected after 30 seconds, it will turn off automatically
- When the handle is in check state, it will be connected back when it fails to check after 60 seconds. If it cannot be connected back after 30 seconds, it will shut down automatically
- When the handle is in the connected state and there is no button operation within 5 minutes, it will shut down automatically

## **14. TURBO function be set**

- The handle has TURBO function. Press the TURBO key and press the corresponding button to set TURBO

- SWITCH mode, Can be set A,B,X,Y,L1,R1,L2,R2
- Windows mode, Can be set A,B,X,Y,L1,R1,L2,R2
- Andriod mode, Can be set A,B,X,Y,L1,R1,L2,R2

#### **15. About upgrades**

- The controller can be driver-free upgrade (PC upgrade) via USB cable, the upgrade platform supports WinXP / Win7 / Win8.1 / Win10

#### **16. sensor calibrate**

- In the shutdown state, place the handle on a flat surface, press and hold (-) select + home to enter the calibration mode, 4 LEDs will flash quickly for calibration, 4 LEDs will go out after calibration is completed, release the button after completion, the handle will automatically Enter the reconnect state; calibration failure 4 LEDs are always on, at this time you need to press the HOME key twice to let the handle return to normal, then shut down and re-calibrate according to the beginning step

#### **17. Gamepad display name**

- SWITCH: Pro Controller
- Android: Gamepad
- Windows: XINPUT: Xbox 360 Controller for Windows; DINPUT: Gamepad

#### **18. Reset function**

- When the handle is abnormal, you can press the reset key behind the handle to reset

#### **19. Receiving distance**

- The receiving distance of the handle can be received normally in an open environment within 10M. Note: Cannot be used in harsh environments with strong magnetic fields or complicated power grids around. So as not to affect the service life of the handle.

#### **20. Attention matter**

- Before using this product, please read the product manual and notice in detail.
- Please follow the following specifications when using this product:
  - 1) .Do not put the product in the fire to bake or burn, in order to avoid danger and pollution of the environment.
  - 2) .Please do not use corrosive liquid to wipe, to avoid hard things scratch the surface of the housing, affect the appearance.
  - 3) Do not place the product under the following conditions: hot, cold or too wet places, direct sunlight, dust more places.
  - 4) When there is dirt and dust on the surface of the machine shell, wipe it clean with a dry fine cloth. Do not use cleaning fluid or other chemical solvents to avoid corrosion of the surface of the machine shell and damage components in the injection machine.
  - 5) When not used for a long time, should pull out the USB cable.
  - 6) Do not attempt to disassemble, disassemble or modify any part of the product by yourself. Such behavior may damage the product and invalidate the warranty you are entitled to.
  - 7) If you want to discard this product, please put it in a professional recycling station for treatment.

This device complies with part 15 of the FCC Rules. Operation is subject to the following two conditions: (1) This device may not cause harmful interference, and (2) this device must accept any interference received, including interference that may cause undesired operation.

Any Changes or modifications not expressly approved by the party responsible for compliance could void the user's authority to operate the equipment.

**Note:** This equipment has been tested and found to comply with the limits for a Class B digital device, pursuant to part 15 of the FCC Rules. These limits are designed to provide reasonable protection against harmful interference in a residential installation. This equipment generates uses and can radiate radio frequency energy and, if not installed and used in accordance with the instructions, may cause harmful interference to radio communications. However, there is no guarantee that interference will not occur in a particular installation. If this equipment does cause harmful interference to radio or television reception, which can be determined by turning the equipment off and on, the user is encouraged to try to correct the interference by one or more of the following measures:

- Reorient or relocate the receiving antenna.
- Increase the separation between the equipment and receiver.
- Connect the equipment into an outlet on a circuit different from that to which the receiver is connected.
- Consult the dealer or an experienced radio/TV technician for help.