

**United States of America
FEDERAL COMMUNICATIONS COMMISSION
EXPERIMENTAL
RADIO STATION CONSTRUCTION PERMIT
AND LICENSE**

EXPERIMENTAL

(Nature of Service)

XT FX

(Class of Station)

WH2XMC

(Call Sign)

0035-EX-CR-2016

(File Number)

NAME The Boeing Company

Subject to the provisions of the Communications Act of 1934, subsequent acts, and treaties, and all regulations heretofore or hereafter made by this Commission, and further subject to the conditions and requirements set forth in this license, the licensee hereof is hereby authorized to use and operate the radio transmitting facilities hereinafter described for radio communications in accordance with the program of experimentation described by the licensee in its application for license.

Operation: In accordance with Sec. 5.3(h) of the Commission's Rules

Station Locations

(1) Middletown, DE - NL 39-31-25; WL 75-43-10

Frequency Information

Middletown, DE - NL 39-31-25; WL 75-43-10

Frequency	Station Class	Emission Designator	Authorized Power	Frequency Tolerance (+/-)
902 MHz	FX	NON	100 W (ERP)	
910 MHz	FX	NON	100 W (ERP)	
910.2 MHz	FX	NON	100 W (ERP)	
946.725 MHz	FX	NON	100 W (ERP)	

This authorization effective December 01, 2016 and
will expire 3:00 A.M. EST December 01, 2018

**FEDERAL
COMMUNICATIONS
COMMISSION**



Special Conditions:

- (1) In lieu of frequency tolerance, the occupied bandwidth of the emission shall not extend beyond the band limits set forth above.
- (2) Licensee should be aware that other stations may be licensed on these frequencies and if any interference occurs, the licensee of this authorization will be subject to immediate shut down.
- (3) The station identification requirements of Section 5.115 of the Commission's Rules are waived.
- (4) The designated point-of-contact to terminate transmissions if interference occurs is Rob Boynton 703-872-4666.
- (5) Operation is subject to prior coordination with the local Society of Broadcast Engineer frequency coordinator to protect the Broadcast Auxiliary Service operations.